

DIGITAL 2019

Q3 GLOBAL DIGITAL STATSHOT

ESSENTIAL INSIGHTS INTO HOW PEOPLE AROUND THE WORLD USE THE INTERNET, MOBILE DEVICES, SOCIAL MEDIA, AND E-COMMERCE







we are. Social Hootsuite

DIGITAL AROUND THE WORLD IN JULY 2019



Welcome to the latest installment in our ongoing series of **Global Digital Reports**, which once again shows just how quickly the world of digital is growing.

Our big headline this quarter is that social media users have passed the **3.5** billion milestone, fuelled by impressive growth from both Facebook and WeChat.

Social media platforms are responsible for some of this quarter's other top headlines too, including double-digit growth in Snapchat's addressable advertising audience since April.

We've made some important changes to our reporting of internet users though, and these changes have resulted in some lower figures for internet use compared to previous reports. However, these lower

figures are solely the result of changes to our sources, and do not reflect any actual reduction in the number of internet users.

We've made a few other changes in this report, too. For the first time this quarter, we're delighted to offer detailed insights for **Pinterest**, including audience data for the platform's top countries.

We've also included two special focus sections. The first of these explores the growth of esports around the world, and includes some fascinating numbers from GlobalWebIndex that enable us to compare interest in esports to interest in more 'conventional' sports.

The second special focus section explores people's online news behaviours, building on the excellent new Reuters

Institute Digital News Report. We've added extra depth to the Reuters Institute's findings too, using GlobalWebIndex data to offer insights into people's willingness to pay for different kinds of digital content.

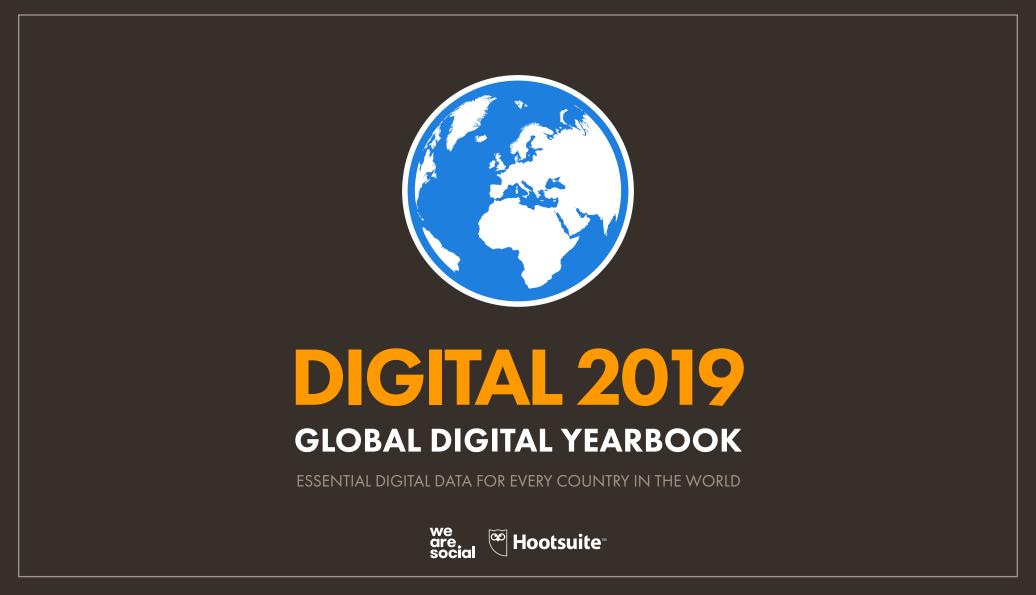
You'll also find data exploring how people discover new brands, which age groups are most likely to monitor their 'screen time', and which mobile apps achieved the highest levels of active use over the past three months.

If you'd like to dig deeper into the rest of this quarter's findings, you can read my full analysis over on **DataReportal.com**. And if you need any more numbers, you'll find links to other reports in this ongoing series on the next page.

But with that, let's dive into the data...







CLICK HERE TO READ OUR DIGITAL 2019
GLOBAL OVERVIEW REPORT, WITH MORE
THAN 200 PAGES OF ESSENTIAL CHARTS
AND INSIGHTS FROM AROUND THE WORLD

CLICK HERE TO READ OUR DIGITAL 2019
GLOBAL DIGITAL YEARBOOK, WITH
ESSENTIAL HEADLINE DIGITAL DATA
FOR EVERY COUNTRY IN THE WORLD



IMPORTANT ADVISORY

Since our previous report, we have made important changes to the ways in which we source and calculate internet user figures. These changes have resulted in significant revisions to our reported number of internet users compared to previous reports. These changes ensure more accurate reporting of internet user numbers, but as a result, some of the figures in this report are not comparable to data that we published in previous reports. We have highlighted instances where these changes impact data in this report by including an alert triangle – as featured above – on each relevant slide.



GLOBAL OVERVIEW



JUL 2019

DIGITAL AROUND THE WORLD IN JULY 2019

THE ESSENTIAL HEADLINE DATA YOU NEED TO UNDERSTAND GLOBAL MOBILE, INTERNET, AND SOCIAL MEDIA USE



CHANGES TO DATA SOURCES AND REPORTING METHODOLOGIES MEAN THAT FIGURES ON THIS SLIDE MAY NOT BE DIRECTLY COMPARABLE TO FIGURES IN OUR PREVIOUS REPORTS

TOTAL POPULATION



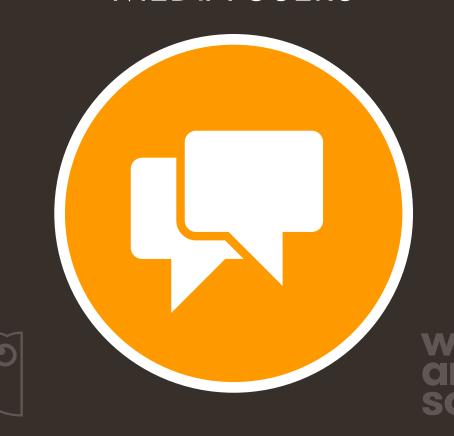
UNIQUE MOBILE USERS



INTERNET USERS



ACTIVE SOCIAL MEDIA USERS



MOBILE SOCIAL MEDIA USERS



7.713

BILLION

URBANISATION:

55%

5.117

BILLION

PENETRATION:

66%

BILLION

PENETRATION:

56%

BILLION

PENETRATION:

46%

3.463

BILLION

PENETRATION:



JUL 2019

ANNUAL DIGITAL GROWTH

THE YEAR-ON-YEAR CHANGE IN KEY STATISTICAL INDICATORS



CHANGES TO DATA SOURCES AND REPORTING METHODOLOGIES MEAN THAT FIGURES ON THIS SLIDE MAY NOT BE DIRECTLY COMPARABLE TO FIGURES IN OUR PREVIOUS REPORTS

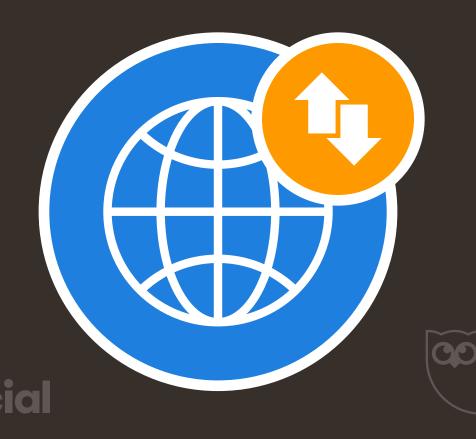
TOTAL POPULATION



UNIQUE MOBILE USERS



INTERNET USERS



ACTIVE SOCIAL MEDIA USERS



MOBILE SOCIAL MEDIA USERS



+1.0%

JUL 2018 – JUL 2019

+74 MILLION

+2.5%

JUL 2018 – JUL 2019

+124 MILLION

+8.2%

JUL 2018 – JUL 2019

+328 MILLION

+7.8%

JUL 2018 – JUL 2019

+255 MILLION

+7.8%

JUL 2018 – JUL 2019

+250 MILLION







GLOBAL INTERNET USE





INTERNET USE: DEVICE PERSPECTIVE

BASED ON ACTIVE INTERNET USER DATA, AND ACTIVE USE OF INTERNET-POWERED MOBILE SERVICES



CHANGES TO DATA SOURCES AND REPORTING METHODOLOGIES MEAN THAT FIGURES ON THIS SLIDE MAY NOT BE DIRECTLY COMPARABLE TO FIGURES IN OUR PREVIOUS REPORTS

TOTAL NUMBER OF ACTIVE INTERNET USERS INTERNET USERS AS A PERCENTAGE OF TOTAL POPULATION

TOTAL NUMBER OF ACTIVE MOBILE INTERNET USERS

MOBILE INTERNET USERS AS A PERCENTAGE OF TOTAL POPULATION











BILLION

56%

3.937 **BILLION**



JUL 2019

LOWEST INTERNET PENETRATION

COUNTRIES AND TERRITORIES* WITH THE LOWEST LEVELS OF INTERNET PENETRATION



CHANGES TO DATA SOURCES AND REPORTING METHODOLOGIES MEAN THAT FIGURES ON THIS SLIDE MAY NOT BE DIRECTLY COMPARABLE TO FIGURES IN OUR PREVIOUS REPORTS

#	COUNTRY	PENETRATION	UNCONNECTED
1	NORTH KOREA*	0.0%	25,700,000
2	SOUTH SUDAN	8.0%	10,200,000
3	ERITREA	8.4%	3,200,000
4	BURUNDI Gre social	9.9%	10,400,000
5	SOMALIA	10%	13,800,000
6	NIGER	12%	20,500,000
7	PAPUA NEW GUINEA	12%	7,700,000
8	LIBERIA	13%	4,320,000
9	GUINEA-BISSAU	13%	1,670,000
10	MADAGASCAR	14%	23,300,000

#	COUNTRY	PENETRATION	UNCONNECTED
11	CENTRAL AFRICAN REP.	14%	4,090,000
12	CHAD	14%	13,700,000
13	MALAWI	15%	15,800,000
14	WESTERN SAHARA	17%	482,000
15	TANZANIA	17%	47,900,000
16	ETHIOPIA	19%	91,200,000
17	DEM. REP. OF THE CONGO	19%	70,500,000
18	COMOROS	19%	691,000
19	GAMBIA	20%	1,880,000
20	GUINEA	20%	10,200,000



JUL 2019

SHARE OF WEB TRAFFIC BY DEVICE

THE SHARE OF TOTAL WEB TRAFFIC SERVED TO WEB BROWSERS ON EACH KIND OF DEVICE

MOBILE PHONES

LAPTOPS & COMPUTERS

TABLET DEVICES

OTHER DEVICES









50.6%

45.5%

3.75%

0.12%

RELATIVE ANNUAL CHANGE:

RELATIVE ANNUAL CHANGE:

RELATIVE ANNUAL CHANGE:

RELATIVE ANNUAL CHANGE:

+20%

-3.5%

+4.3%

-2.3%

INTERNET CONNECTION SPEEDS

AVERAGE DOWNLOAD SPEEDS FOR MOBILE AND FIXED INTERNET CONNECTIONS, WITH YEAR-ON-YEAR COMPARISON

AVERAGE SPEED OF MOBILE INTERNET CONNECTIONS

YEAR-ON-YEAR CHANGE IN AVERAGE SPEED OF MOBILE INTERNET CONNECTIONS

AVERAGE SPEED OF FIXED INTERNET CONNECTIONS

YEAR-ON-YEAR CHANGE IN AVERAGE SPEED OF FIXED INTERNET CONNECTIONS







27.44 MBPS +19%

59.45
MBPS

+29%



MOBILE INTERNET CONNECTION SPEED RANKINGS

BASED ON THE AVERAGE DOWNLOAD SPEED OF MOBILE INTERNET CONNECTIONS, IN MBPS

FASTEST MOBILE INTERNET CONNECTION SPEEDS*

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
01	SOUTH KOREA	90.06	+146%
02	NORWAY	64.80	+13%
03	CANADA	63.63	+28%
04	AUSTRALIA	63.20	+21%
05	NETHERLANDS	60.31	+19%
06	QATAR	60.09	-4.0%
07	UNITED ARAB EMIRATES	57.45	+4.2%
08	SWITZERLAND	52.03	+18%
09	CROATIA	51.62	+54%
10	SINGAPORE	51.11	-3.1%

SLOWEST MOBILE INTERNET CONNECTION SPEEDS*

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
140	TIMOR-LESTE	4.44	[N/A]
139	IRAQ We	5.50	-38%
138	PALESTINE are social	6.18	[N/A]
137	VENEZUELA	6.63	
136	ALGERIA	7.12	[N/A]
135	AFGHANISTAN	7.74	+34%
134	RWANDA	8.63	[N/A]
133	BANGLADESH	9.54	+4.0%
132	UZBEKISTAN	9.63	+0.3%
131	LIBYA	10.00	+82%







FIXED INTERNET CONNECTION SPEED RANKINGS

BASED ON THE AVERAGE DOWNLOAD SPEED OF FIXED INTERNET CONNECTIONS, IN MBPS

FASTEST FIXED INTERNET CONNECTION SPEEDS*

#	COUNTRY / TERRI	ITORY	MBPS	▲ Y-O-Y
01	SINGAPORE		195.88	+7.8%
02	HONG KONG		173.54	+19%
03	SOUTH KOREA		144.99	+41%
04		we are	128.88	+20%
05		social	128.48	[N/A]
06	MONACO		123.12	
07	UNITED STATES		119.09	+23%
08	SWITZERLAND		116.98	+23%
09	LIECHTENSTEIN		113.49	[N/A]
10	HUNGARY		112.37	+17%

SLOWEST FIXED INTERNET CONNECTION SPEEDS*

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
177	TURKMENISTAN	2.14	[N/A]
176	YEMEN	3.15	
175	MAURITANIA	3.47	[N/A]
174	VENEZUELA	3.91	-2.0%
173	TIMOR-LESTE	3.95	[N/A]
172	ALGERIA	4.39	+20%
171	SUDAN	4.82	[N/A]
170	MOZAMBIQUE	6.53	
169	LEBANON	6.67	[N/A]
168	VANUATU	6.84	





WORLD'S MOST VISITED WEBSITES (SIMILARWEB)

SIMILARWEB'S RANKING OF THE WORLD'S MOST VISITED WEBSITES, RANKED BY TOTAL GLOBAL WEBSITE TRAFFIC

#	WEBSITE	TIME / VISIT	PAGES / VISIT
01	GOOGLE.COM	9M 38S	8.57
02	YOUTUBE.COM	21M 35S	8.94
03	FACEBOOK.COM	10M 52S	10.62
04	BAIDU.COM	6M 42S	7.72
05	WIKIPEDIA.ORG	3M 40S	2.93
06	TWITTER.COM	9M 14S	7.64
07	YAHOO.COM	6M 26S	6.71
08	PORNHUB.COM	10M 24S	8.58
09	INSTAGRAM.COM	6M 34S	13.82
10	XVIDEOS.COM	12M 20S	9.85

#	WEBSITE	TIME / VISIT	PAGES / VISIT
11	YANDEX.RU	10M 19S	9.2
12	AMPPROJECT.ORG	3M 56S	3.27
13	XNXX.COM	14M 37S	10.5
14	AMAZON.COM	6M 02S	8.35
15	LIVE.COM	7M 44S	8.65
16	VK.COM	16M 04S	19.87
17	NETFLIX.COM	8M 32S	4.51
18	QQ.COM	4M 08S	3.4
19	WHATSAPP.COM	2M 37S	2.05
20	MAIL.RU	7M 33S	<i>7</i> .11





WORLD'S MOST VISITED WEBSITES (ALEXA)

ALEXA'S RANKING OF THE WORLD'S MOST VISITED WEBSITES, RANKED BY A COMBINATION OF DAILY VISITORS AND PAGE VIEWS

#	WEBSITE		TIME / DAY	PAGES / DAY
01	GOOGLE.COM		8M 03S	10.67
02	YOUTUBE.COM		8M 34S	4.95
03	FACEBOOK.COM		9M 25S	3.96
04	BAIDU.COM		7M 13S	5.71
05	WIKIPEDIA.ORG		4M 10S	3.11
06	QQ.COM	we are.	3M 32S	3.64
07	YAHOO.COM	social	3M 54S	3.55
08	AMAZON.COM		7M 49S	7.65
09	TAOBAO.COM		7M 56S	4.06
10	TWITTER.COM		6M 20S	3.27

#	WEBSITE	TIME / DAY	PAGES / DAY
11	TMALL.COM	7M 11S	2.84
12	REDDIT.COM	10M 32S	6.84
13	INSTAGRAM.COM	5M 41S	3.78
14	LIVE.COM	3M 40S	3.69
15	VK.COM	9M 38S	4.66
16	SOHU.COM	3M 45S	3.98
17	JD.COM	4M 48S	5.49
18	YANDEX.RU	6M 56S	3.28
19	SINA.COM.CN	3M 04S	3.16
20	WEIBO.COM	5M 51S	4.34





JUL 2019

TOP GOOGLE QUERIES IN Q2 2019

BASED ON WORLDWIDE GOOGLE SEARCHES BETWEEN 01 APRIL AND 30 JUNE 2019

#	SEARCH QUERY	INDEX
01	FACEBOOK	100
02	GOOGLE	88
03	YOUTUBE	82
04	YOU	54
05	WEATHER	44
06	NEWS	38
07	VIDEOS	30
08	AMAZON	28
09	TRANSLATE	25
10	INSTAGRAM	25

#	SEARCH QUERY		INDEX
11	GMAIL		22
12	HOTMAIL	we	19
13	METEO	are. social	17
14	YAHOO		16
15	SAMSUNG		15
16	CRICBUZZ		15
17	WHATSAPP		15
18	TRADUCTOR		14
19	TWITTER		14
20	FB		14





ECOMMERCE ACTIVITIES IN THE PAST MONTH

PERCENTAGE OF INTERNET USERS WHO REPORT PERFORMING EACH ACTIVITY IN THE PAST MONTH [SURVEY BASED]

SEARCHED ONLINE FOR A PRODUCT OR SERVICE TO BUY VISITED AN ONLINE
RETAIL STORE ON THE
WEB (ANY DEVICE)

VISITED AN ONLINE PRICE COMPARISON SITE OR SERVICE

VISITED AN ONLINE AUCTION SITE (ANY DEVICE)

PURCHASED A
PRODUCT OR SERVICE
ONLINE (ANY DEVICE)











84%

91%

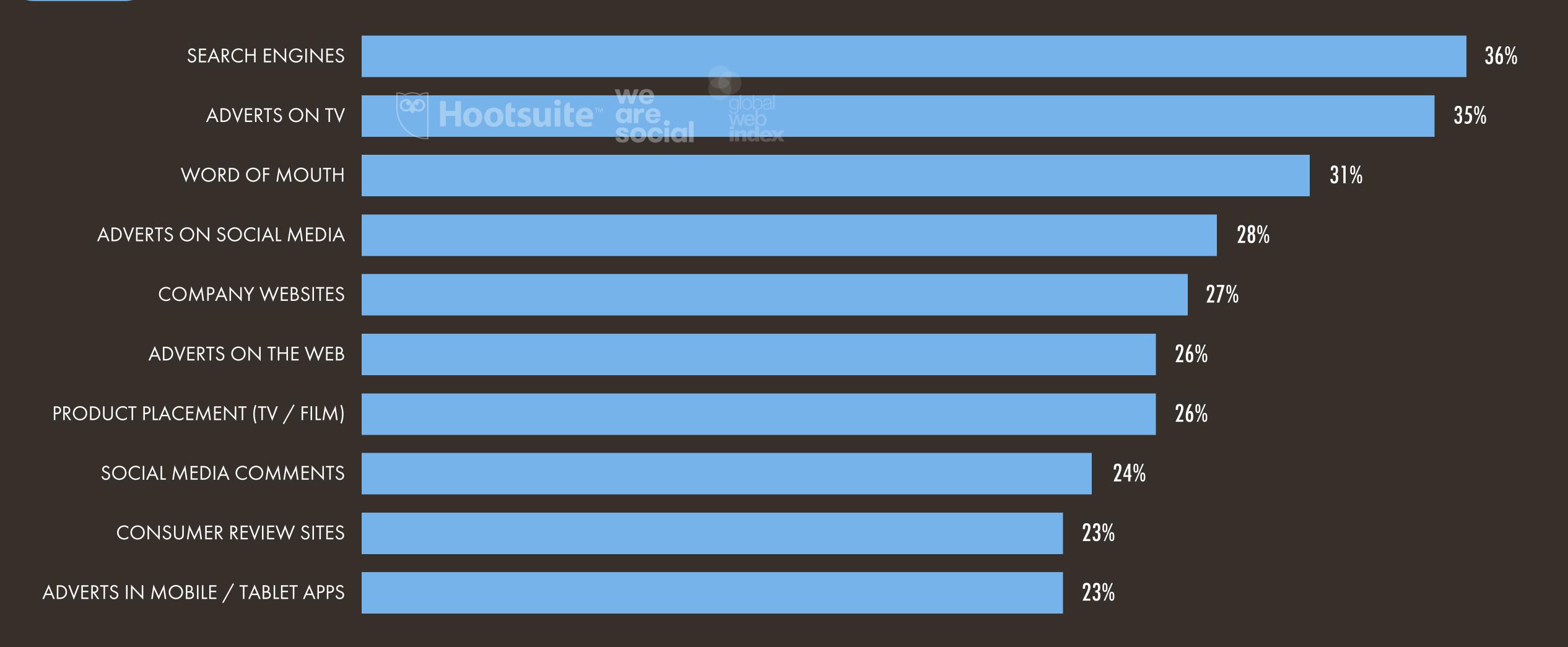
57%

46%



TOP SOURCES OF BRAND DISCOVERY

PERCENTAGE OF GLOBAL INTERNET USERS WHO DISCOVER NEW BRANDS VIA EACH ACTIVITY / CHANNEL [SURVEY BASED]

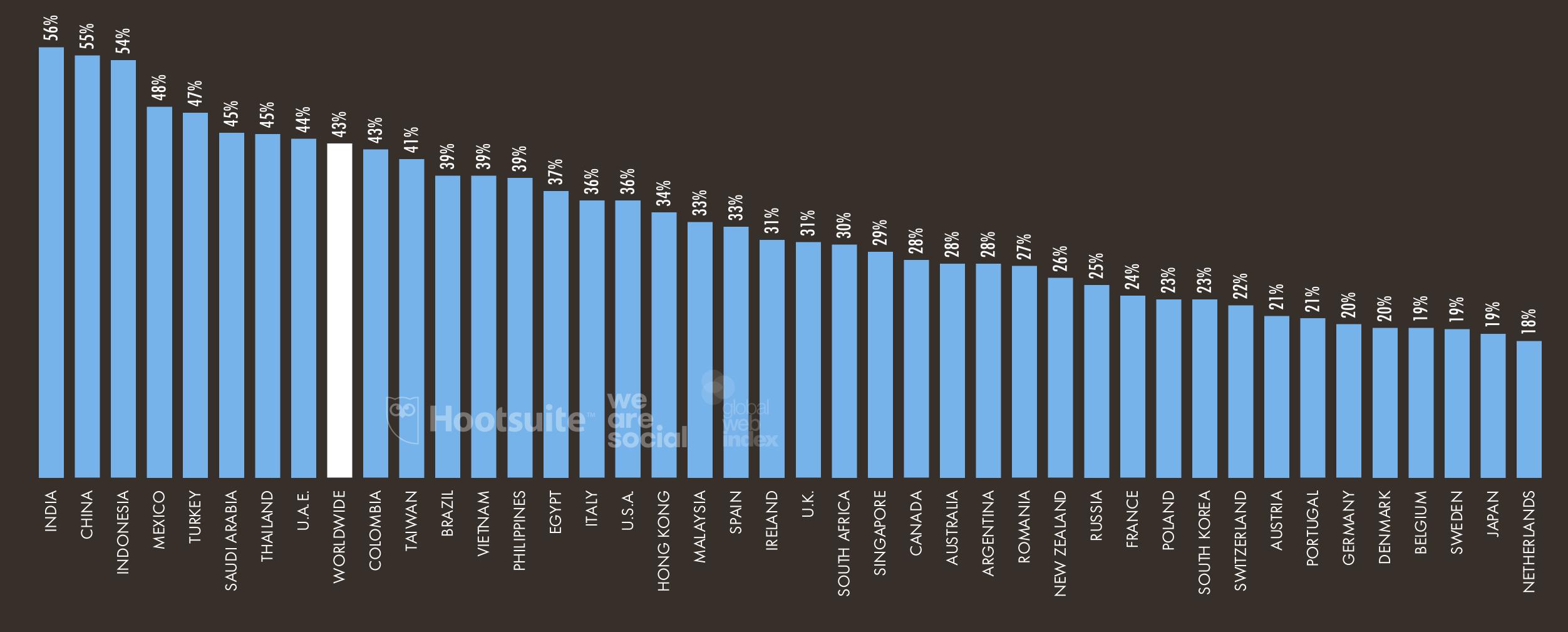






USE OF VOICE SEARCH & VOICE COMMANDS

PERCENTAGE OF INTERNET USERS WHO REPORT USING VOICE-CONTROLLED FUNCTIONALITY ON ANY DEVICE [SURVEY BASED]







USE OF VOICE SEARCH & VOICE COMMANDS

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP WHO REPORT USING VOICE SEARCH OR VOICE COMMANDS IN THE PAST 30 DAYS

USE OF VOICE SEARCH
OR VOICE COMMANDS
IN THE PAST 30 DAYS:
16-24 YEAR OLDS

USE OF VOICE SEARCH
OR VOICE COMMANDS
IN THE PAST 30 DAYS:
25-34 YEAR OLDS

USE OF VOICE SEARCH
OR VOICE COMMANDS
IN THE PAST 30 DAYS:
35-44 YEAR OLDS

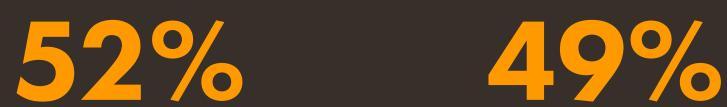
USE OF VOICE SEARCH OR VOICE COMMANDS IN THE PAST 30 DAYS:

45-54 YEAR OLDS

USE OF VOICE SEARCH OR VOICE COMMANDS IN THE PAST 30 DAYS:

55-64 YEAR OLDS







43%



31%

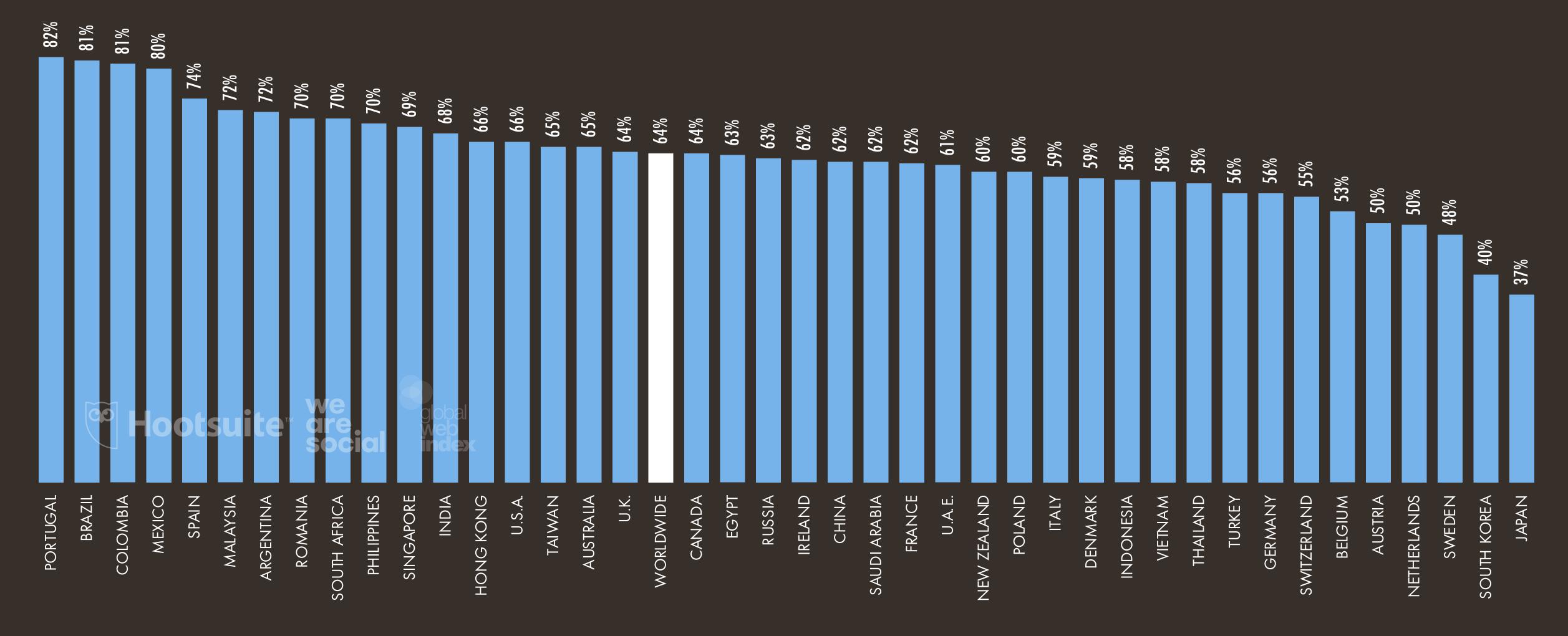


24%



CONCERNS ABOUT MISUSE OF PERSONAL DATA

PERCENTAGE OF INTERNET USERS WHO SAY THAT THEY'RE WORRIED ABOUT HOW COMPANIES USE THEIR PERSONAL DATA





MONITORING THE AMOUNT OF 'SCREEN TIME'

PERCENTAGE OF GLOBAL INTERNET USERS WHO SAY THAT THEY TRACK THEIR SCREEN TIME OR SET TIME LIMITS FOR CERTAIN APPS

PERCENTAGE OF GLOBAL
INTERNET USERS WHO
TRACK THEIR SCREEN TIME:
16 TO 24 YEARS OLD

PERCENTAGE OF GLOBAL
INTERNET USERS WHO
TRACK THEIR SCREEN TIME:
25 TO 34 YEARS OLD

PERCENTAGE OF GLOBAL
INTERNET USERS WHO
TRACK THEIR SCREEN TIME:
35 TO 44 YEARS OLD

PERCENTAGE OF GLOBAL
INTERNET USERS WHO
TRACK THEIR SCREEN TIME:
45 TO 54 YEARS OLD

PERCENTAGE OF GLOBAL
INTERNET USERS WHO
TRACK THEIR SCREEN TIME:
55 TO 64 YEARS OLD











28%

25%

21%

18%



ONLINE CONTENT ACTIVITIES

PERCENTAGE OF INTERNET USERS WHO CONSUME EACH KIND OF CONTENT VIA THE INTERNET EACH MONTH [SURVEY BASED]

WATCH ONLINE VIDEOS



93%

WATCH VLOGS

USE MUSIC STREAMING SERVICES



70%

LISTEN TO ONLINE RADIO STATIONS



47%

LISTEN TO PODCASTS



39%

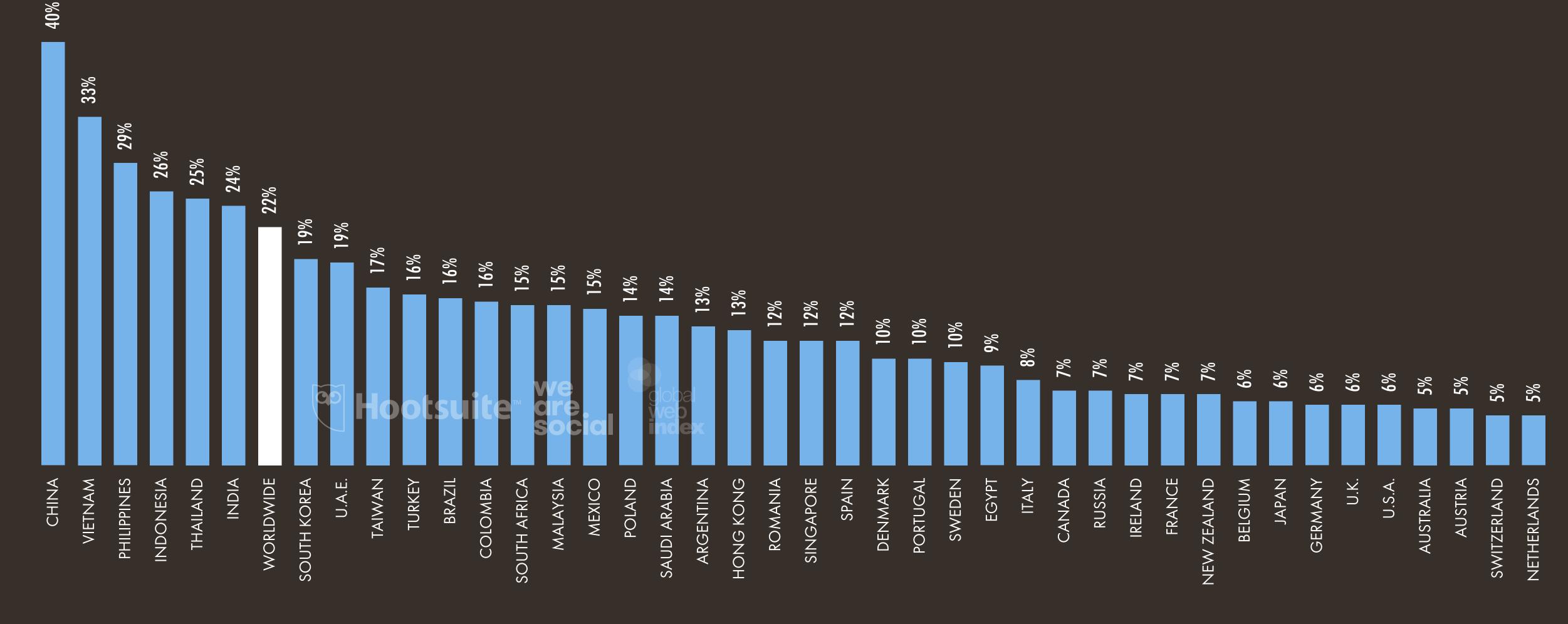


IN DETAIL: ESPORTS



WATCHING ESPORTS TOURNAMENTS

PERCENTAGE OF INTERNET USERS WHO SAY THEY'VE RECENTLY WATCHED AN ESPORTS TOURNAMENT





WATCHING ESPORTS TOURNAMENTS

PERCENTAGE OF GLOBAL INTERNET USERS WHO SAY THEY'VE RECENTLY WATCHED AN ESPORTS TOURNAMENT

PERCENTAGE OF INTERNET
USERS WHO WATCH
ESPORTS TOURNAMENTS:
16 TO 24 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH ESPORTS TOURNAMENTS: 25 TO 34 YEARS OLD

25-34

PERCENTAGE OF INTERNET USERS WHO WATCH ESPORTS TOURNAMENTS: 35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET
USERS WHO WATCH
ESPORTS TOURNAMENTS:
45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH ESPORTS TOURNAMENTS: 55 TO 64 YEARS OLD











32%

30%

19%

10%

WATCHING CONVENTIONAL SPORTS

PERCENTAGE OF GLOBAL INTERNET USERS WHO SAY THEY'RE INTERESTED IN WATCHING CONVENTIONAL SPORTS

PERCENTAGE OF INTERNET USERS WHO ARE INTERESTED IN WATCHING SPORTS:

16 TO 24 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO ARE INTERESTED

IN WATCHING SPORTS:

25 TO 34 YEARS OLD

PERCENTAGE OF INTERNET IN WATCHING SPORTS:

35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO ARE INTERESTED USERS WHO ARE INTERESTED USERS WHO ARE INTERESTED IN WATCHING SPORTS:

45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET IN WATCHING SPORTS:

55 TO 64 YEARS OLD



31%



33%



34%

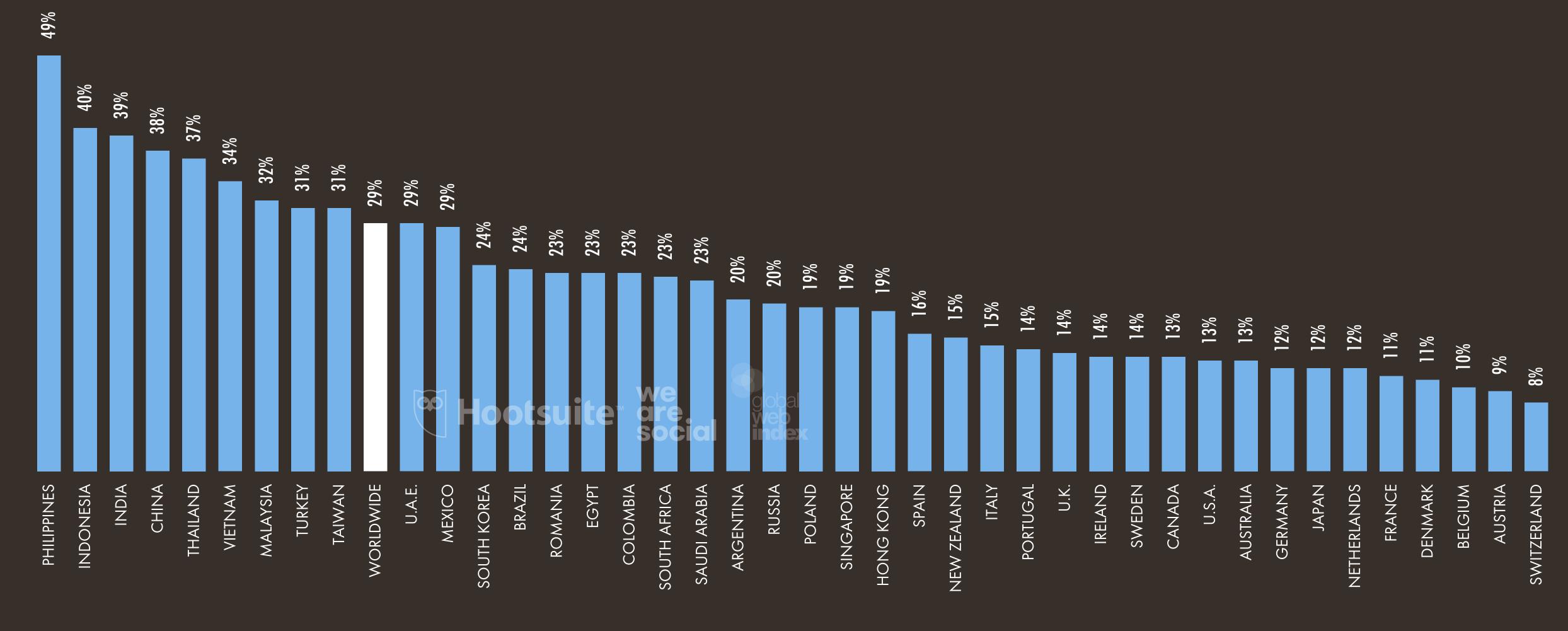






WATCHING LIVE STREAMS OF VIDEO GAMES

PERCENTAGE OF INTERNET USERS WHO SAY THEY'VE RECENTLY WATCHED AN ONLINE LIVE STREAM OF OTHER PEOPLE PLAYING VIDEO GAMES





WATCHING LIVE STREAMS OF VIDEO GAMES

PERCENTAGE OF GLOBAL INTERNET USERS WHO SAY THEY'VE RECENTLY WATCHED AN ONLINE LIVE STREAM OF OTHER PEOPLE PLAYING VIDEO GAMES

PERCENTAGE OF INTERNET USERS WHO WATCH LIVE 16 TO 24 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH LIVE STREAMS OF VIDEO GAMES: STREAMS OF VIDEO GAMES: 25 TO 34 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH LIVE 35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH LIVE STREAMS OF VIDEO GAMES: STREAMS OF VIDEO GAMES: STREAMS OF VIDEO GAMES: 45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET USERS WHO WATCH LIVE 55 TO 64 YEARS OLD











44%

25%



IN DETAIL: DIGITAL NEWS



JUL 2019

MEDIA USED FOR NEWS

PERCENTAGE OF INTERNET USERS* WHO SAY THEY USE EACH MEDIUM TO ACCESS NEWS CONTENT

ONLINE MEDIA (INC. SOCIAL MEDIA) TELEVISION (BROADCAST & CABLE)

SOCIAL MEDIA (INC. MESSENGERS) PRINT MEDIA

BROADCAST RADIO











82%

70%

52%

32%

MALE:

35%

32%

FEMALE:

81%

MALE:

83%

FEMALE:

70%

MALE:

70%

55%

FEMALE:

MALE:

50%

FEMALE:

29%

FEMALE:

MALE:

29%

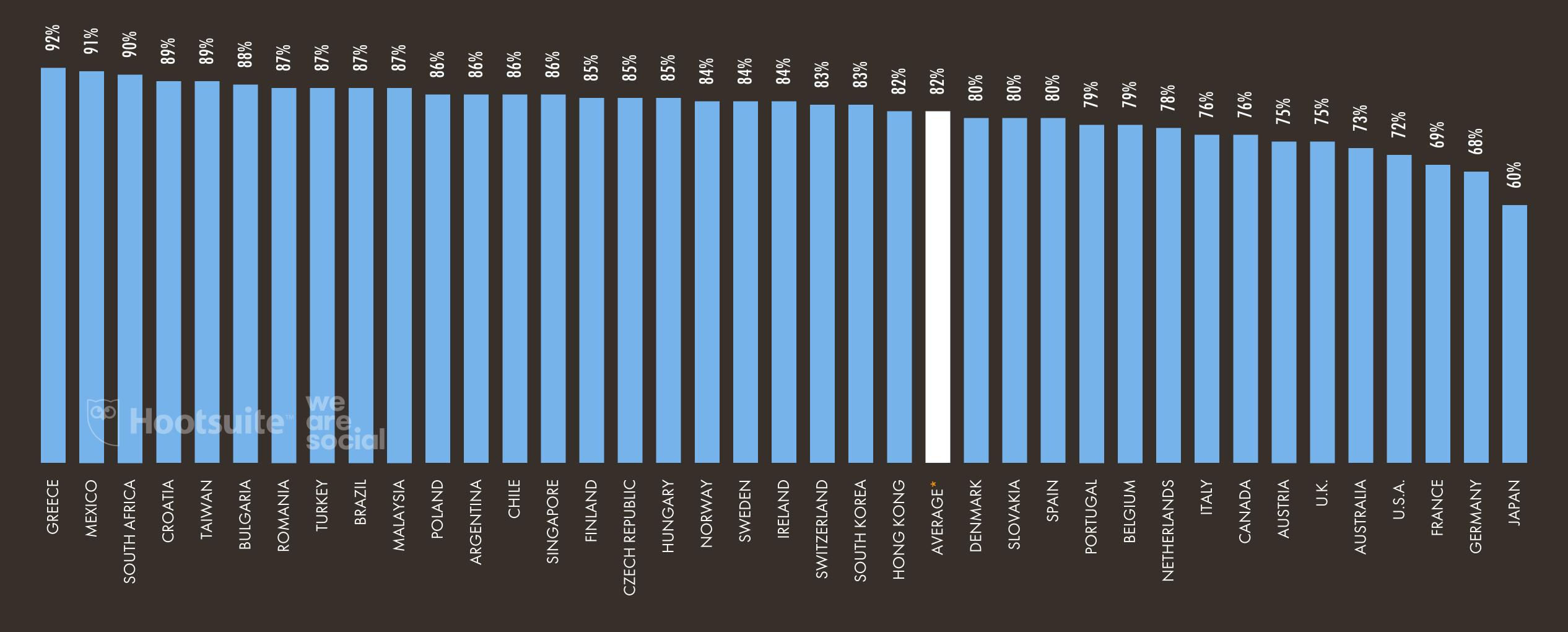
35%

S R Hootsuite we are.



ONLINE NEWS CONSUMPTION

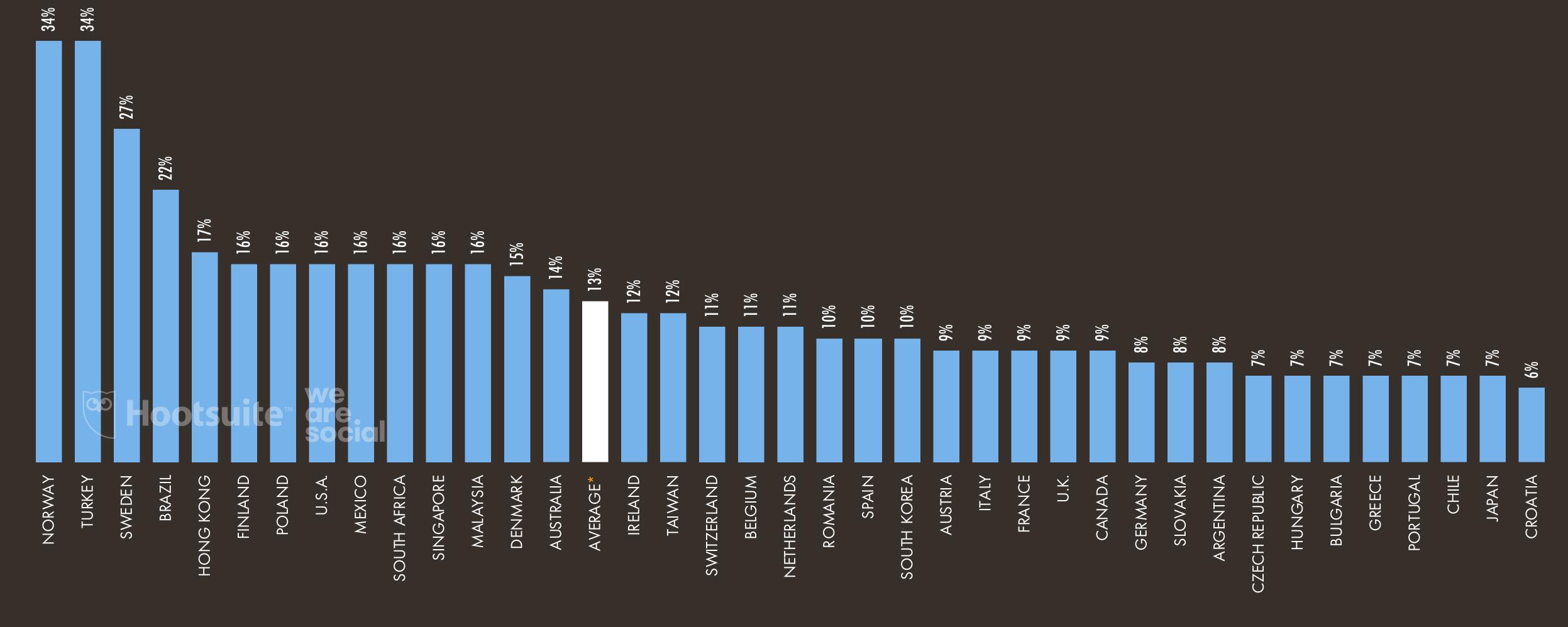
PERCENTAGE OF INTERNET USERS* WHO USE ONLINE CHANNELS (INCLUDING SOCIAL MEDIA) AS A SOURCE OF NEWS [SURVEY BASED]





PAYING FOR DIGITAL NEWS

PERCENTAGE OF INTERNET USERS* WHO SAY THAT THEY PAY FOR ONLINE NEWS [SURVEY BASED]





PAYING FOR DIGITAL NEWS

PERCENTAGE OF INTERNET USERS* IN EACH AGE GROUP WHO SAY THAT THEY PAY FOR ONLINE NEWS

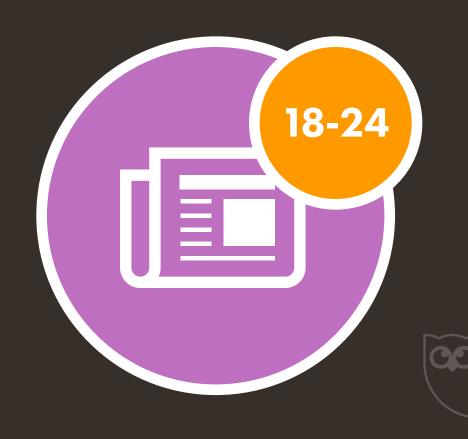
PERCENTAGE OF INTERNET USERS THAT PAY FOR DIGITAL NEWS: 18 TO 24 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT PAY FOR DIGITAL NEWS: 25 TO 34 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT PAY FOR DIGITAL NEWS: 35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT PAY FOR DIGITAL NEWS: 45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT PAY FOR DIGITAL NEWS: 55 YEARS OLD & ABOVE









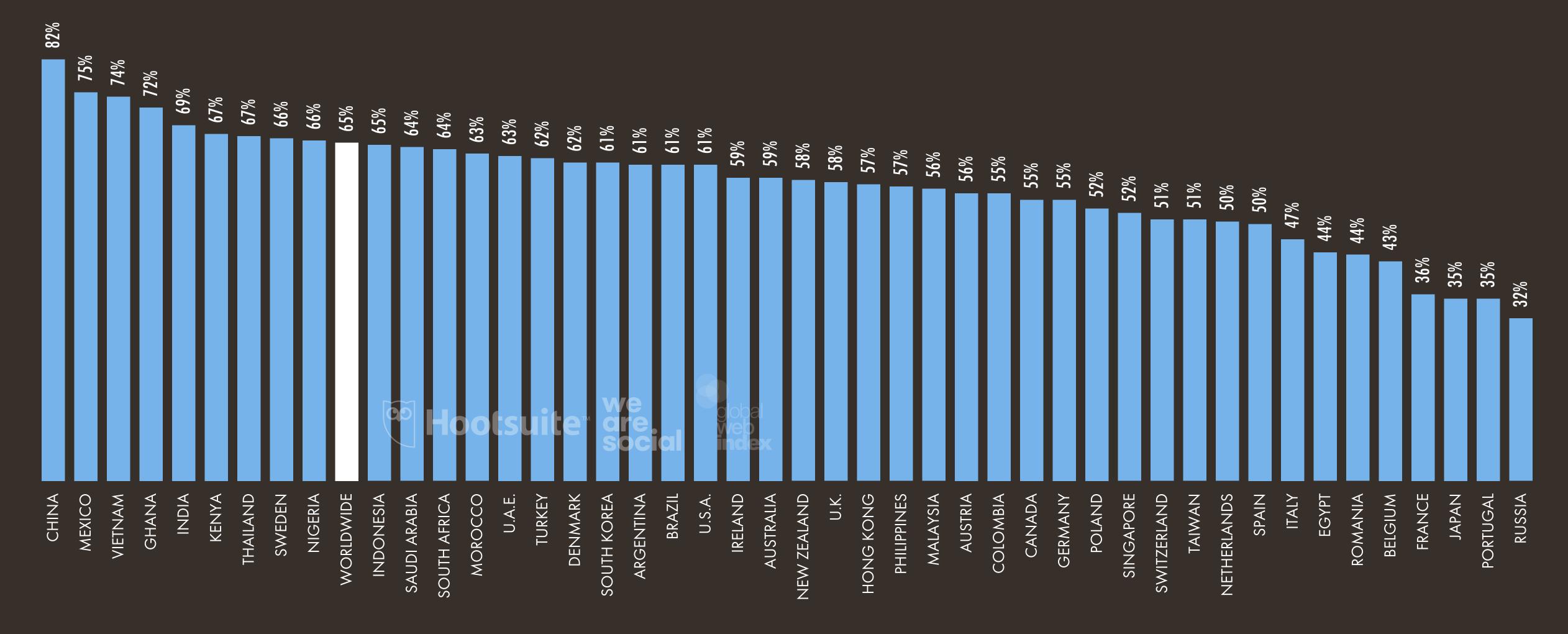


15%



PAYING FOR DIGITAL CONTENT

PERCENTAGE OF INTERNET USERS WHO SAY THAT THEY HAVE PAID FOR SOME FORM* OF DIGITAL CONTENT IN THE PAST 30 DAYS [SURVEY BASED]







PAYING FOR DIGITAL CONTENT

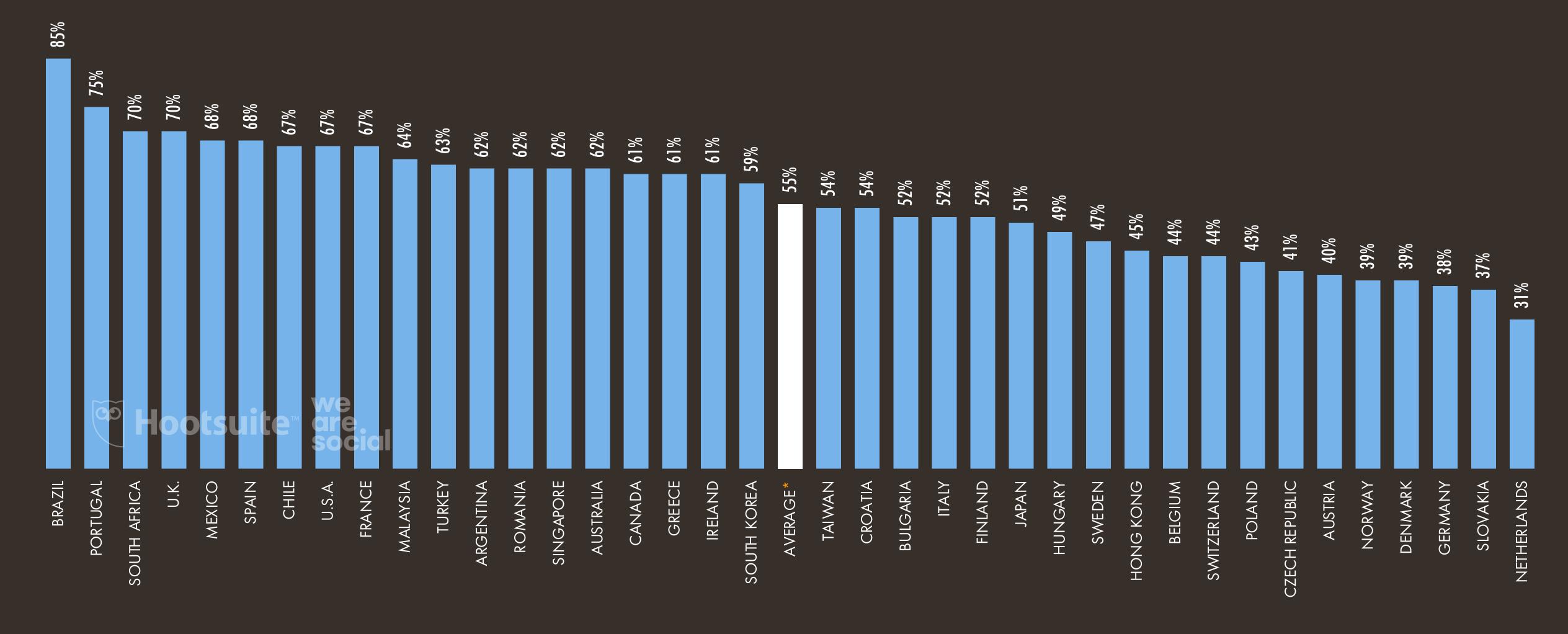
PERCENTAGE OF GLOBAL INTERNET USERS WHO SAY THAT THEY HAVE PAID FOR EACH TYPE OF DIGITAL CONTENT IN THE PAST 30 DAYS [SURVEY BASED]





CONCERNS ABOUT 'FAKE NEWS' ON THE INTERNET

PERCENTAGE OF INTERNET USERS* WHO SAY THEY ARE CONCERNED ABOUT THE VERACITY OF ONLINE NEWS

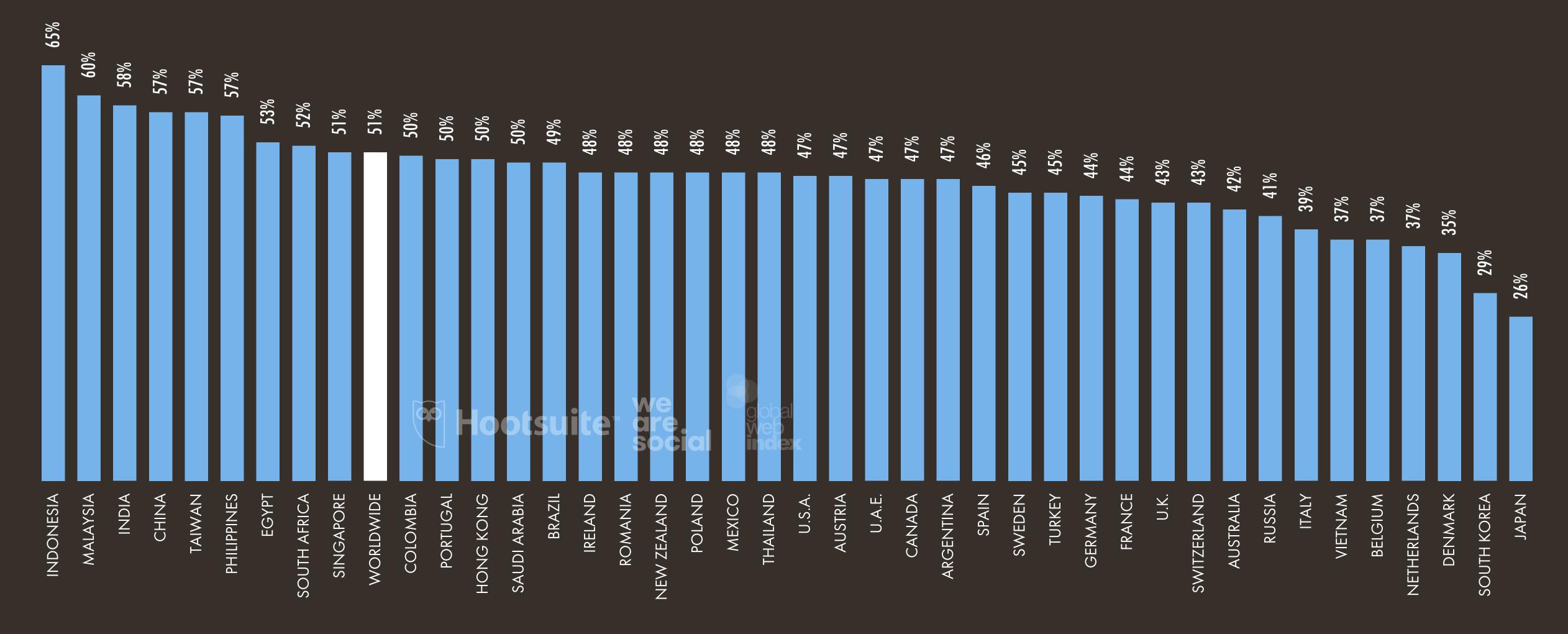






USE OF AD-BLOCKING TOOLS

PERCENTAGE OF INTERNET USERS WHO SAY THEY HAVE USED SOME FORM OF AD-BLOCKING TOOL IN THE PAST 30 DAYS (ANY DEVICE)

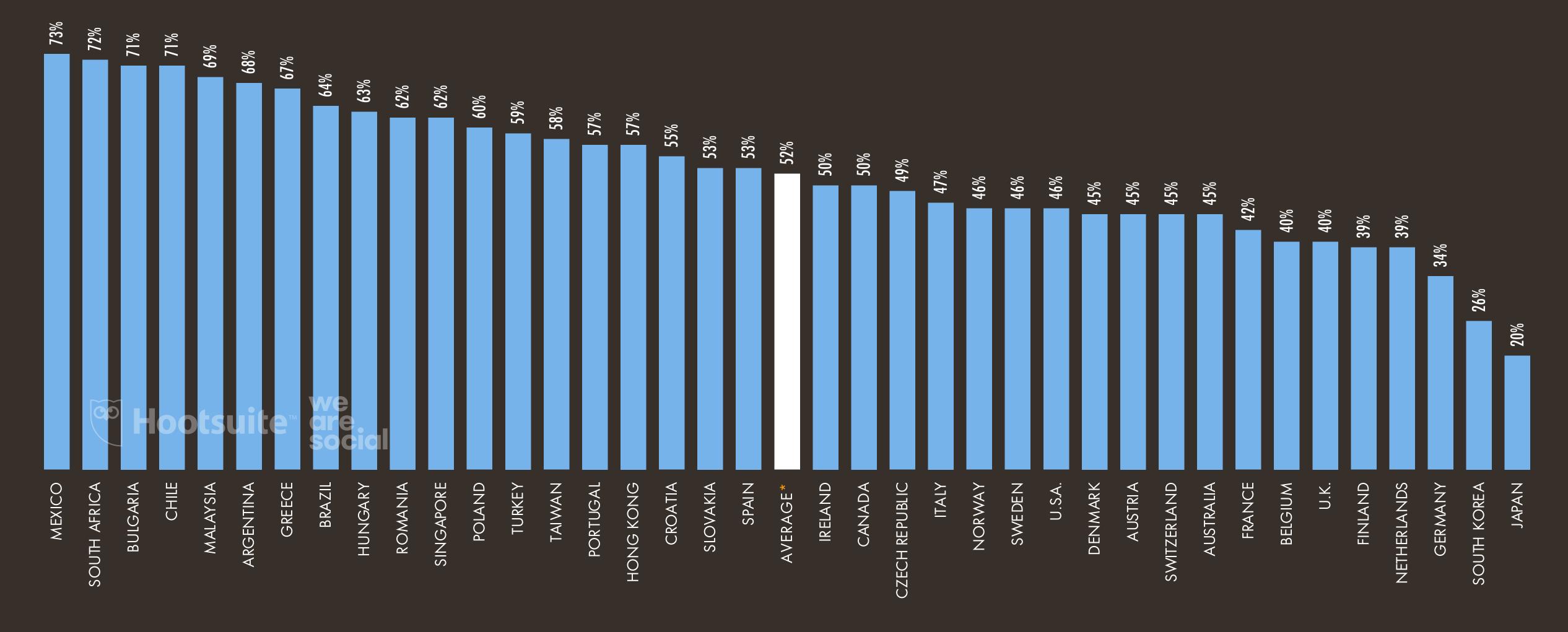






SOCIAL MEDIA AS A NEWS SOURCE

PERCENTAGE OF INTERNET USERS* WHO SAY THAT THEY USE SOCIAL MEDIA AS A SOURCE OF NEWS [SURVEY BASED]





SOCIAL MEDIA AS A SOURCE OF NEWS

PERCENTAGE OF INTERNET USERS* IN EACH AGE GROUP WHO SAY THAT THEY USE SOCIAL MEDIA AS A SOURCE OF NEWS

PERCENTAGE OF INTERNET USERS THAT USE SOCIAL MEDIA AS A SOURCE OF NEWS: 18 TO 24 YEARS OLD

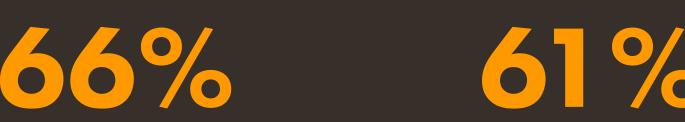
PERCENTAGE OF INTERNET USERS THAT USE SOCIAL MEDIA AS A SOURCE OF NEWS: 25 TO 34 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT USE SOCIAL MEDIA AS A SOURCE OF NEWS: 35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT USE SOCIAL MEDIA AS A SOURCE OF NEWS: 45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET USERS THAT USE SOCIAL MEDIA AS A SOURCE OF NEWS: 55 YEARS OLD & ABOVE







56%

(CO)



50%





GLOBAL SOCIAL MEDIA USE



SOCIAL MEDIA OVERVIEW

BASED ON MONTHLY ACTIVE USERS OF THE MOST ACTIVE SOCIAL MEDIA PLATFORMS IN EACH COUNTRY / TERRITORY

TOTAL NUMBER
OF ACTIVE SOCIAL
MEDIA USERS

ACTIVE SOCIAL MEDIA
USERS AS A PERCENTAGE
OF TOTAL POPULATION

TOTAL NUMBER OF ACTIVE SOCIAL USERS ACCESSING VIA MOBILE DEVICES

ACTIVE MOBILE SOCIAL USERS AS A PERCENTAGE OF TOTAL POPULATION









3.534
BILLION

46%

3.463
BILLION

45%

AVERAGE NUMBER OF SOCIAL MEDIA ACCOUNTS

AVERAGE NUMBER OF SOCIAL MEDIA ACCOUNTS HELD* BY INTERNET USERS AROUND THE WORLD [SURVEY BASED]

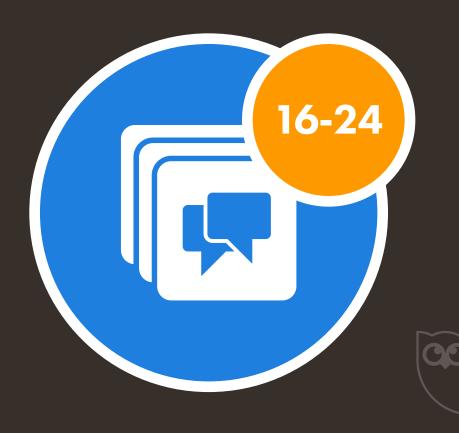
AVERAGE NUMBER
OF SOCIAL MEDIA
ACCOUNTS HELD:
16 TO 24 YEARS OLD

AVERAGE NUMBER OF SOCIAL MEDIA ACCOUNTS HELD: 25-34 YEARS OLD

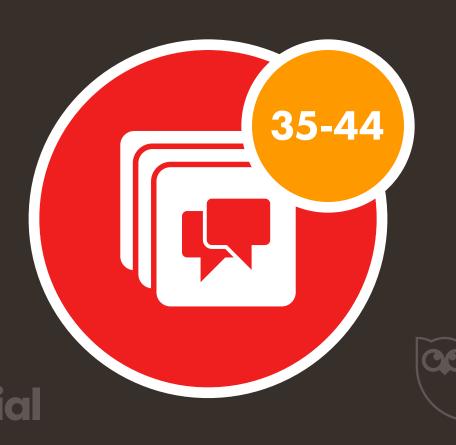
AVERAGE NUMBER
OF SOCIAL MEDIA
ACCOUNTS HELD:
35 TO 44 YEARS OLD

AVERAGE NUMBER
OF SOCIAL MEDIA
ACCOUNTS HELD:
45 TO 54 YEARS OLD

AVERAGE NUMBER
OF SOCIAL MEDIA
ACCOUNTS HELD:
55 TO 64 YEARS OLD











9.1

9.1

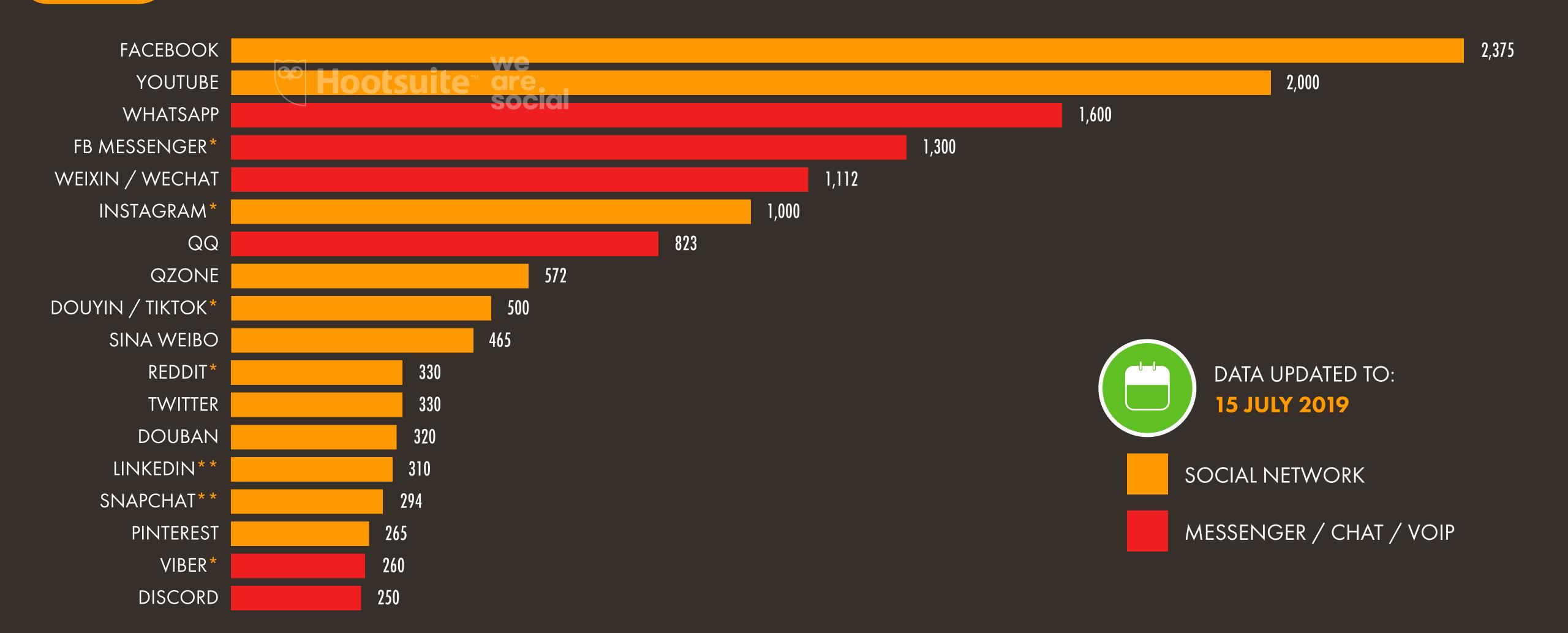
7.9

6.3

5.1

ACTIVE USERS OF TOP SOCIAL PLATFORMS

BASED ON MONTHLY ACTIVE USERS, ACTIVE USER ACCOUNTS, OR UNIQUE MONTHLY VISITORS TO EACH PLATFORM, IN MILLIONS





SOCIAL MEDIA ADVERTISING AUDIENCES

A COMPARISON OF THE TOTAL ADDRESSABLE ADVERTISING AUDIENCES* OF SELECTED SOCIAL MEDIA PLATFORMS

POTENTIAL REACH OF ADVERTISING ON FACEBOOK



POTENTIAL REACH OF ADVERTISING ON INSTAGRAM



POTENTIAL REACH OF ADVERTISING **ON TWITTER**



POTENTIAL REACH OF ADVERTISING ON SNAPCHAT



POTENTIAL REACH OF ADVERTISING ON LINKEDIN



MILLION

MILLION

MILLION

MILLION

MALE:

38%

FEMALE:

MALE:

FEMALE:

MALE:

48%

FEMALE:

69%

MALE:

FEMALE:

MILLION

FEMALE:

MALE:

57%



SOCIAL MEDIA AUDIENCES: QUARTERLY GROWTH

THE QUARTERLY CHANGE IN THE TOTAL ADDRESSABLE ADVERTISING AUDIENCES* OF SELECTED SOCIAL MEDIA PLATFORMS

QUARTERLY GROWTH IN THE TOTAL ADVERTISING AUDIENCE ON FACEBOOK (MONTHLY ACTIVE USERS) QUARTERLY GROWTH IN
THE TOTAL ADVERTISING
AUDIENCE ON INSTAGRAM
(MONTHLY ACTIVE USERS)

QUARTERLY GROWTH IN THE TOTAL ADVERTISING AUDIENCE ON TWITTER (MONTHLY ACTIVE USERS) QUARTERLY GROWTH IN THE TOTAL ADVERTISING AUDIENCE ON SNAPCHAT (MONTHLY ACTIVE USERS)

QUARTERLY GROWTH IN THE TOTAL ADVERTISING AUDIENCE ON LINKEDIN (REGISTERED MEMBERS)











+3.0%

+5.9%

-3.1%

+19%

+4.0%

SOCIAL MEDIA: YOUTH AUDIENCES BY PLATFORM

A COMPARISON OF THE NUMBER OF PEOPLE AGED 13 TO 17 THAT ADVERTISERS CAN REACH ON A SELECTION OF SOCIAL MEDIA PLATFORMS

POTENTIAL REACH OF ADVERTISING ON FACEBOOK: NUMBER OF USERS AGED 13 TO 17

POTENTIAL REACH OF ADVERTISING ON **SNAPCHAT:** NUMBER OF USERS AGED 13 TO 17

POTENTIAL REACH OF ADVERTISING ON **INSTAGRAM:** NUMBER OF USERS AGED 13 TO 17

POTENTIAL REACH OF ADVERTISING ON TWITTER: NUMBER OF USERS AGED 13 TO 17









113.3 MILLION

MILLION

MILLION

MILLION



IN DETAIL: FACEBOOK



FACEBOOK AUDIENCE OVERVIEW

BASED ON FACEBOOK'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

NUMBER OF PEOPLE THAT
FACEBOOK REPORTS
CAN BE REACHED WITH
ADVERTS ON FACEBOOK

PERCENTAGE OF ADULTS

AGED 13+ THAT CAN

BE REACHED WITH

ADVERTS ON FACEBOOK

QUARTER-ON-QUARTER CHANGE IN FACEBOOK ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT FACEBOOK
REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT FACEBOOK REPORTS IS MALE*











1.944
BILLION

32%

+3.0%

43%

57%



LARGEST FACEBOOK ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES* WITH THE LARGEST FACEBOOK ADVERTISING AUDIENCES

#	COUNTRY	REACH	% POP. 13+
01	INDIA	270,000,000	26%
02	UNITED STATES	190,000,000	69%
03	INDONESIA	130,000,000	61%
04	BRAZIL	120,000,000	70%
05	MEXICO	82,000,000	83%
06	PHILIPPINES	68,000,000	88%
07	VIETNAM	58,000,000	75%
08	THAILAND	46,000,000	77%
09	EGYPT	38,000,000	54%
10=	TURKEY	37,000,000	56%
10=	UNITED KINGDOM	37,000,000	65%

#	COUNTRY		REACH	% POP. 13+
12	PAKISTAN		33,000,000	21%
13	BANGLADESH		32,000,000	26%
14=	COLOMBIA		31,000,000	77%
14=	FRANCE		31,000,000	57%
16=	ARGENTINA		29,000,000	82%
16=	ITALY		29,000,000	54%
18	GERMANY		28,000,000	38%
19=	MALAYSIA		22,000,000	90%
19=	NIGERIA	we are.	22,000,000	17%
19=	PERU	social	22,000,000	87%
19=	SPAIN		22,000,000	54%



HIGHEST RATES OF ELIGIBLE REACH: FACEBOOK

COUNTRIES AND TERRITORIES* WHERE FACEBOOK ADVERTS REACH THE HIGHEST PROPORTION OF PEOPLE AGED 13 AND ABOVE

#	COUNTRY	% POP. 13+	REACH
01	QATAR	96%	2,400,000
02	ARUBA	96%	86,000
03	UNITED ARAB EMIRATES	94%	8,000,000
04	MALTA we	93%	360,000
05	MALAYSIA SOCIOI	90%	22,000,000
06	ICELAND	90%	250,000
07	BRUNEI DARUSSALAM	89%	310,000
08	PHILIPPINES	88%	68,000,000
09	PERU	87%	22,000,000
10	GUAM	87%	110,000

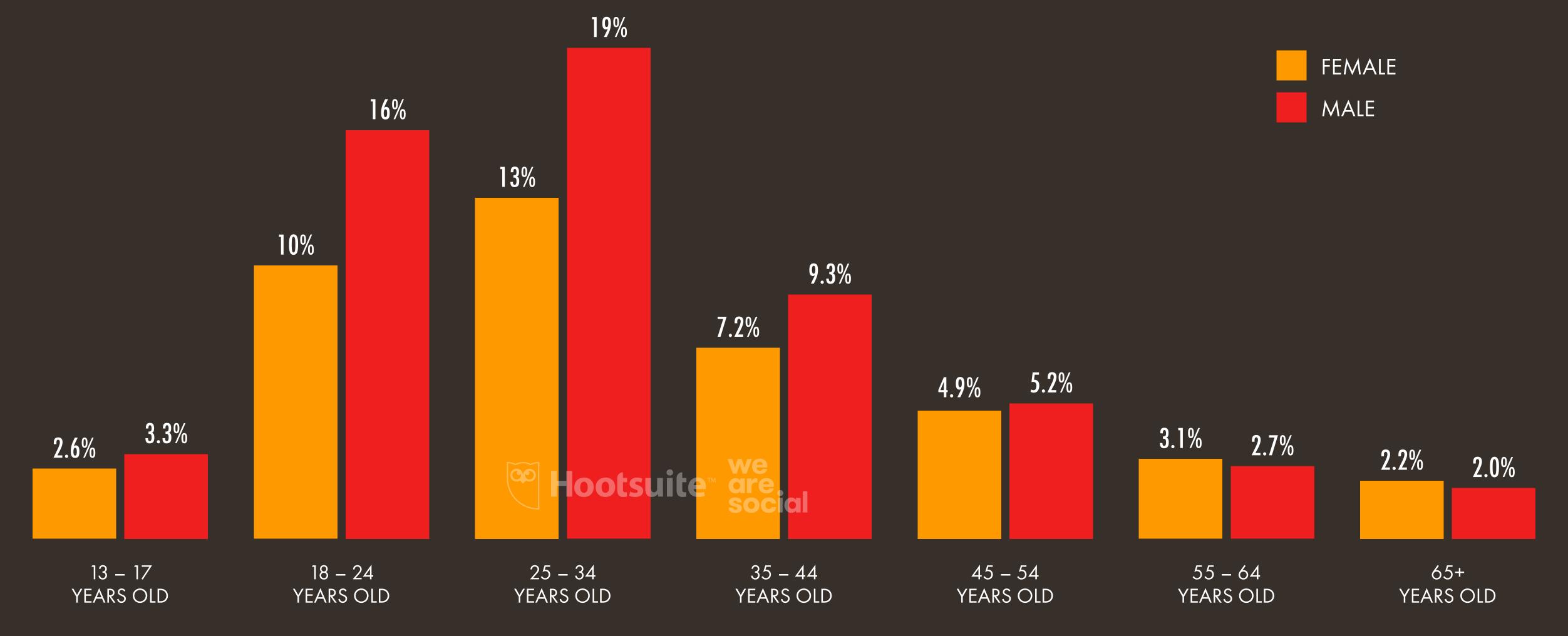
#	COUNTRY	% POP. 13+	REACH
11	CAYMAN ISLANDS	86%	47,000
12	CYPRUS	85%	880,000
13	GREENLAND	84%	39,000
14	MEXICO	83%	82,000,000
15	LIBYA	83%	4,400,000
16	TONGA	83%	62,000
17	ARGENTINA	82%	29,000,000
18	ECUADOR	82%	11,000,000
19	MONGOLIA	82%	2,000,000
20	CURAÇAO	81%	110,000





ADVERTISING AUDIENCE PROFILE: FACEBOOK

SHARE OF FACEBOOK'S GLOBAL ADVERTISING AUDIENCE* BY AGE GROUP AND GENDER





FACEBOOK'S ADVERTISING AUDIENCE

POTENTIAL REACH OF ADVERTISING ON FACEBOOK, BY AGE GROUP AND BY GENDER

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	114,700,000	51,300,000	2.6%	63,400,000	3.3%
18-24	503,000,000	201,200,000	10.4%	301,800,000	15.5%
25-34	613,700,000	251,500,000	12.9%	362,200,000	18.6%
35-44	321,900,000	140,800,000	7.2%	181,100,000	9.3% we
45-54	196,200,000	95,600,000	4.9%	100,600,000	are social 5.2%
55-64	112,700,000	59,400,000	3.1%	53,300,000	2.7%
65+	81,500,000	43,300,000	2.2%	38,200,000	2.0%
TOTAL	1,943,600,000	843,000,000	43%	1,100,600,000	57%



FACEBOOK ACTIVITY FREQUENCY

THE MEDIAN NUMBER OF TIMES A 'TYPICAL' USER* PERFORMS EACH ACTIVITY ON FACEBOOK

NUMBER OF FACEBOOK PAGES LIKED (LIFETIME) POSTS LIKED IN THE PAST 30 DAYS (ALL POST TYPES) COMMENTS MADE IN THE PAST 30 DAYS (ALL POST TYPES)

FACEBOOK POSTS
SHARED IN THE PAST 30
DAYS (ALL POST TYPES)

FACEBOOK ADVERTS
CLICKED IN THE PAST 30
DAYS (ANY CLICK TYPE)











1

13

5

1

11

FEMALE:

MALE:

MALE:

FEMALE:

MALE:

MALE:

FEMALE:

MALE:

1

1

15

FEMALE:

12

7

4

FEMALE:

. 10



FACEBOOK PAGE REACH BENCHMARKS

AVERAGE MONTHLY GROWTH IN PAGE LIKES ('FANS'), AVERAGE REACH OF PAGE POSTS, AND THE CONTRIBUTION OF PAID MEDIA

AVERAGE MONTHLY
CHANGE IN PAGE LIKES

AVERAGE POST REACH vs. PAGE LIKES

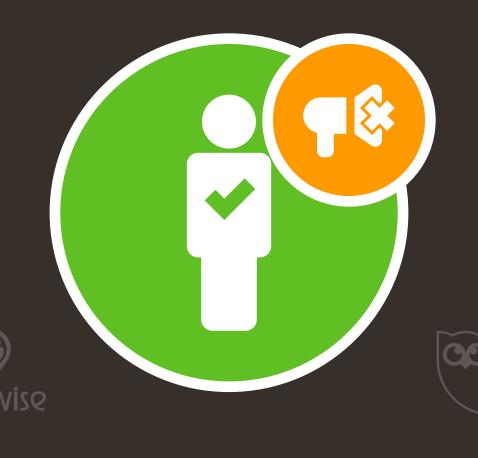
AVERAGE ORGANIC REACH vs. PAGE LIKES

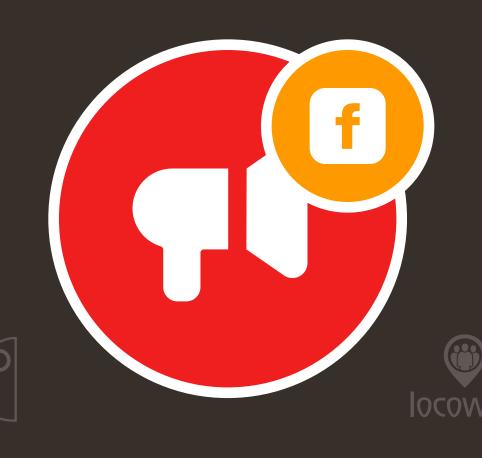
PERCENTAGE OF PAGES USING PAID MEDIA

AVERAGE PAID REACH vs. TOTAL REACH











+0.13%

7.6%

5.5%

26.4%

28.0%

Q-O-Q CHANGE:

-0.8% (-0.1 BPS) Q-O-Q CHANGE:

-1.4% (-11 BPS) Q-O-Q CHANGE:

-2.2% (-12 BPS) Q-O-Q CHANGE:

+0.2% (+5 BPS)

Q-O-Q CHANGE:

+0.9% (+26 BPS)





FACEBOOK ENGAGEMENT BENCHMARKS

THE NUMBER OF PEOPLE WHO ENGAGE WITH A FACEBOOK PAGE'S POSTS vs. PAGE REACH

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE POSTS (ALL TYPES OF POST, ALL TYPES OF PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE VIDEO POSTS (ALL TYPES OF PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE PHOTO POSTS (ALL TYPES OF PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE LINK POSTS (ALL TYPES OF PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE STATUS POSTS (ALL TYPES OF PAGE*)











3.60%

6.13%

4.49%

2.91%

1.82%

Q-O-Q CHANGE:

-0.5% (-2 BPS) Q-O-Q CHANGE:

+0.5% (+3 BPS) Q-O-Q CHANGE:

+0.3% (+1 BPS) Q-O-Q CHANGE:

-3.1% (-9 BPS) Q-O-Q CHANGE:

-5.7% (-11 BPS)





COMPARING FACEBOOK PERFORMANCE BY PAGE SIZE

locowise

COMPARING THE ORGANIC REACH AND OVERALL ENGAGEMENT RATES OF PAGES WITH FEWER THAN 10,000 FANS, AND MORE THAN 100,000 FANS

PAGES WITH FEWER THAN 10,000 'FANS'

AVERAGE ORGANIC PAGE POST REACH vs. PAGE LIKES (ALL TYPES OF POST AND PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE POSTS (ALL TYPES OF POST AND PAGE*)



8.29%



PAGES WITH MORE THAN 100,000 'FANS'

AVERAGE ORGANIC PAGE POST REACH vs. PAGE LIKES (ALL TYPES OF POST AND PAGE*)

AVERAGE ENGAGEMENT RATE FOR FACEBOOK PAGE POSTS (ALL TYPES OF POST AND PAGE*)



2.98%







IN DETAIL: INSTAGRAM



INSTAGRAM AUDIENCE OVERVIEW

BASED ON INSTAGRAM'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

NUMBER OF PEOPLE THAT **INSTAGRAM REPORTS** CAN BE REACHED WITH ADVERTS ON INSTAGRAM

PERCENTAGE OF ADULTS AGED 13+ THAT CAN BE REACHED WITH ADVERTS ON INSTAGRAM

QUARTER-ON-**QUARTER CHANGE** IN INSTAGRAM **ADVERTISING REACH**

PERCENTAGE OF ITS AD AUDIENCE THAT INSTAGRAM REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT INSTAGRAM REPORTS IS MALE*











MILLION

+5.9%

52%

LARGEST INSTAGRAM ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES* WITH THE LARGEST INSTAGRAM ADVERTISING AUDIENCES

#	COUNTRY		REACH	% OF POP. 13+
01	united states		110,000,000	40%
02		we are	70,000,000	41%
03		social	69,000,000	7%
04	INDONESIA		59,000,000	28%
05	RUSSIAN FEDERAT	ION	40,000,000	32%
06	TURKEY		37,000,000	56%
07	JAPAN		26,000,000	23%
08	united kingdo <i>n</i>	Λ	23,000,000	40%
09	MEXICO		22,000,000	22%
10=	GERMANY		19,000,000	26%

#	COUNTRY	REACH	% OF POP. 13+
10=	ITALY	19,000,000	36%
12=	ARGENTINA	16,000,000	45%
12=	FRANCE	16,000,000	29%
14	SPAIN	15,000,000	37%
15=	CANADA	12,000,000	37%
15=	SAUDI ARABIA	12,000,000	45%
17=	COLOMBIA	11,000,000	27%
17=	SOUTH KOREA	11,000,000	24%
17=	MALAYSIA	11,000,000	45%
17=	THAILAND	11,000,000	18%





HIGHEST RATES OF ELIGIBLE REACH: INSTAGRAM

COUNTRIES AND TERRITORIES* WHERE INSTAGRAM ADVERTS REACH THE HIGHEST PROPORTION OF PEOPLE AGED 13 AND ABOVE

#	COUNTRY	% OF POP. 13+	REACH
01	BRUNEI DARUSSALAM	60%	210,000
02	ICELAND	57%	160,000
03	TURKEY	56%	37,000,000
04	SWEDEN	55%	4,700,000
05	KUWAIT	55%	1,800,000
06	KAZAKHSTAN	53%	7,600,000
07	CYPRUS	53%	550,000
08	CAYMAN ISLANDS	53%	29,000
09	GUAM	52%	66,000
10	BAHRAIN	52%	710,000

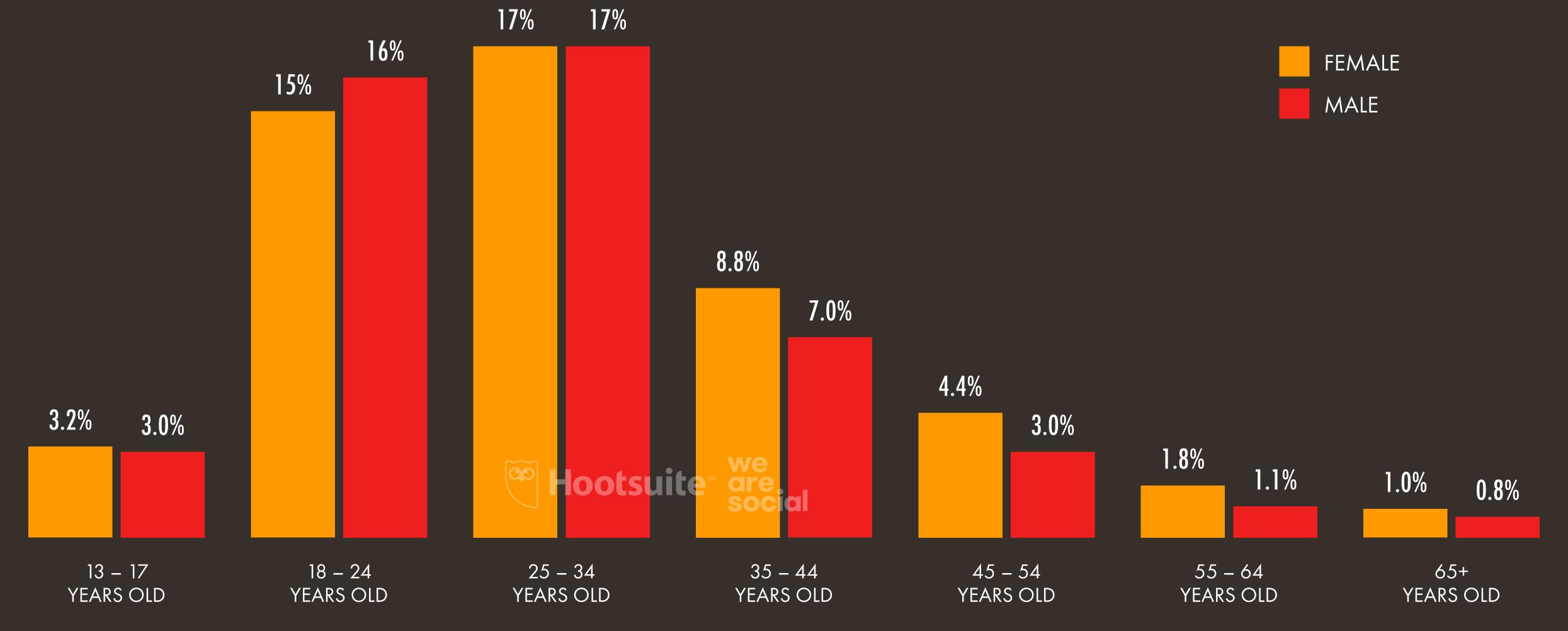
#	COUNTRY	% OF POP. 13+	REACH
11	NORWAY	48%	2,200,000
12	CHILE	48%	7,500,000
13	ARUBA	48%	43,000
14	MONTENEGROSOCIA	47%	250,000
15	ISRAEL	46%	3,000,000
16	PANAMA	46%	1,500,000
17	KOSOVO	46%	690,000
18	ARGENTINA	45%	16,000,000
19	URUGUAY	45%	1,300,000
20	BARBADOS	45%	110,000





ADVERTISING AUDIENCE PROFILE: INSTAGRAM

SHARE OF INSTAGRAM'S GLOBAL ADVERTISING AUDIENCE* BY AGE GROUP AND GENDER





INSTAGRAM'S ADVERTISING AUDIENCE

POTENTIAL REACH OF ADVERTISING ON INSTAGRAM, BY AGE GROUP AND BY GENDER

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	53,000,000	27,500,000	3.2%	25,500,000	3.0%
18-24	264,900,000	127,500,000	15%	137,300,000	16%
25-34	294,300,000	147,200,000	17%	147,200,000	17%
35-44	134,400,000	74,600,000	8.8%	59,800,000	7.0%
45-54	62,800,000	37,300,000	4.4%	25,500,000	3.0%
	25,000,000 re.	15,700,000	1.8%	9,300,000	1.1%
65+	ocial 14,900,000	8,500,000	1.0%	6,400,000	0.8%
TOTAL	849,300,000	438,200,000	52 %	411,000,000	48%





IN DETAIL: TWITTER



TWITTER AUDIENCE OVERVIEW

BASED ON TWITTER'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

NUMBER OF PEOPLE THAT TWITTER REPORTS CAN BE REACHED WITH ADVERTS ON TWITTER

PERCENTAGE OF ADULTS AGED 13+ THAT CAN BE REACHED WITH ADVERTS ON TWITTER

QUARTER-ON-**QUARTER CHANGE** IN TWITTER **ADVERTISING REACH**

PERCENTAGE OF ITS AD AUDIENCE THAT TWITTER REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT TWITTER REPORTS IS MALE*











MILLION

4.2%

31%

69%



LARGEST TWITTER ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES WITH THE LARGEST TWITTER ADVERTISING AUDIENCES

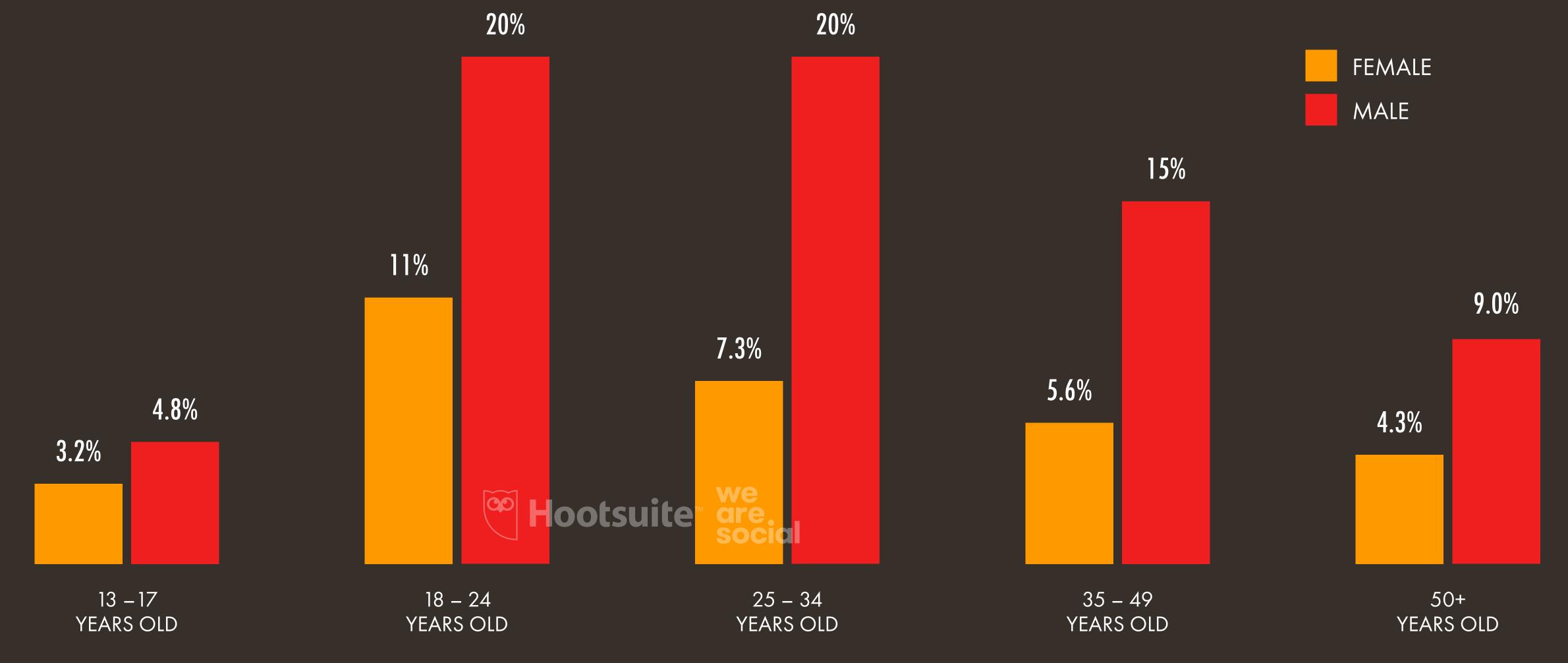
#	COUNTRY	REACH	% OF POP. 13+
01	UNITED STATES	48,650,000	18%
02	JAPAN	36,700,000	32%
03	UNITED KINGDOM	14,100,000	25%
04	SAUDI ARABIA	9,900,000	37%
05	TURKEY	8,600,000	13%
06	BRAZIL	8,280,000	5%
07	INDIA	7,745,000	1%
08	MEXICO	7,020,000	7%
09	SPAIN	6,710,000	17%
10	russian federation	6,625,000	5%

#	COUNTRY		REACH	% OF POP. 13+
11	INDONESIA		6,310,000	3%
12	FRANCE		<i>5,7</i> 4 <i>5,</i> 000	11%
13	CANADA	we are social	5,725,000	18%
14	PHILIPPINES		4,545,000	6%
15	THAILAND		4,145,000	7%
16	ARGENTINA		4,075,000	12%
17	GERMANY		3,930,000	5%
18	SOUTH KOREA		3,770,000	8%
19	AUSTRALIA		3,135,000	15%
20	ITALY		2,800,000	5%



ADVERTISING AUDIENCE PROFILE: TWITTER

SHARE OF TWITTER'S GLOBAL ADVERTISING AUDIENCE* BY AGE GROUP AND GENDER





TWITTER'S ADVERTISING AUDIENCE

POTENTIAL REACH OF ADVERTISING ON TWITTER, BY AGE GROUP AND BY GENDER

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-1 <i>7</i>	20,200,000	8,100,000	3.2%	12,100,000	4.8%
18-24	78,600,000	27,000,000	11%	51,600,000	20%
25-34	70,200,000	18,600,000	7.3%	51,600,000	20%
35-49	51,200,000	14,300,000	5.6%		15%
50+	33,800,000	10,900,000	4.3%	22,900,000	9.0%
ALL	254,000,000	78,900,000	31%	175,100,000	69%





IN DETAIL: SNAPCHAT



SNAPCHAT AUDIENCE OVERVIEW

BASED ON SNAPCHAT'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

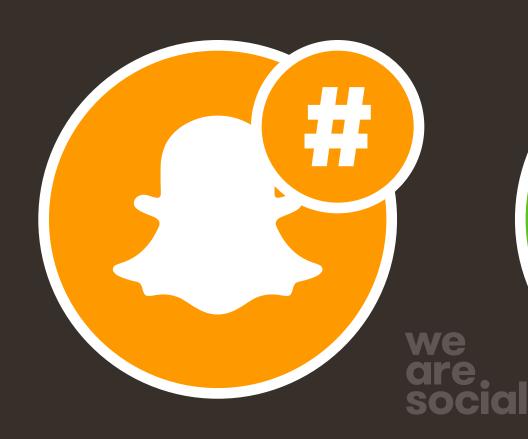
NUMBER OF PEOPLE THAT **SNAPCHAT REPORTS** CAN BE REACHED WITH ADVERTS ON SNAPCHAT

PERCENTAGE OF ADULTS AGED 13+ THAT CAN BE REACHED WITH ADVERTS ON SNAPCHAT

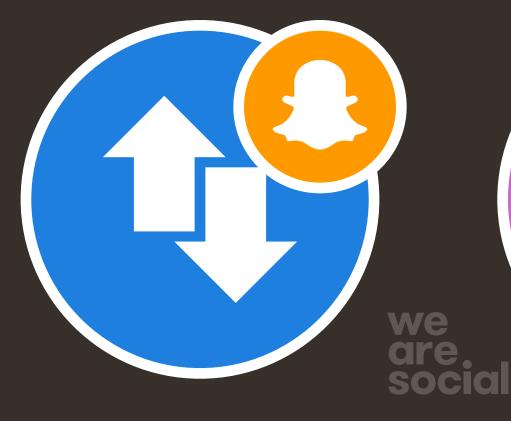
QUARTER-ON-**QUARTER CHANGE** IN SNAPCHAT **ADVERTISING REACH**

PERCENTAGE OF ITS AD AUDIENCE THAT SNAPCHAT REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT SNAPCHAT REPORTS IS MALE*











MILLION

6.1%

+19%

61%



LARGEST SNAPCHAT ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES* WITH THE LARGEST SNAPCHAT ADVERTISING AUDIENCES

#	COUNTRY	REACH	% POP. 13+
01	UNITED STATES	97,550,000	35%
02	FRANCE	20,300,000	37%
03	UNITED KINGDOM	18,150,000	32%
04	BRAZIL	16,950,000	10%
05	SAUDI ARABIA	15,400,000	58%
06	INDIA WE GRE.	15,100,000	1%
07	MEXICO	13,750,000	14%
08	GERMANY	11,500,000	15%
09	CANADA	8,250,000	25%
10	TURKEY	8,200,000	12%
11	RUSSIAN FEDERATION	8,050,000	7%

#	COUNTRY		REACH	% POP. 13+
12	INDONESIA		7,450,000	3%
13	PHILIPPINES		7,050,000	9%
14	AUSTRALIA		6,550,000	31%
15	NETHERLANDS		6,000,000	41%
16=	IRAQ		5,750,000	22%
16=	SPAIN		5,750,000	14%
18	EGYPT		4,600,000	7%
19	JAPAN	(QD)	4,150,000	4%
20=	ARGENTINA		4,000,000	11%
20=	COLOMBIA		4,000,000	10%
22	POLAND		3,900,000	12%



HIGHEST RATES OF ELIGIBLE REACH: SNAPCHAT

COUNTRIES AND TERRITORIES* WHERE SNAPCHAT ADVERTS REACH THE HIGHEST PROPORTION OF PEOPLE AGED 13 AND ABOVE

#	COUNTRY	% OF POP. 13+	REACH
01	BAHRAIN	69%	945,000
02	LUXEMBOURG	67%	352,500
03	NORWAY	63%	2,850,000
04	SAUDI ARABIA	58%	15,400,000
05	KUWAIT	53%	1,750,000
06	DENMARK	47%	2,350,000
07	SWEDEN	45%	3,800,000
08	IRELAND	44%	1,750,000
09	NETHERLANDS	41%	6,000,000
10	FRANCE	37%	20,300,000

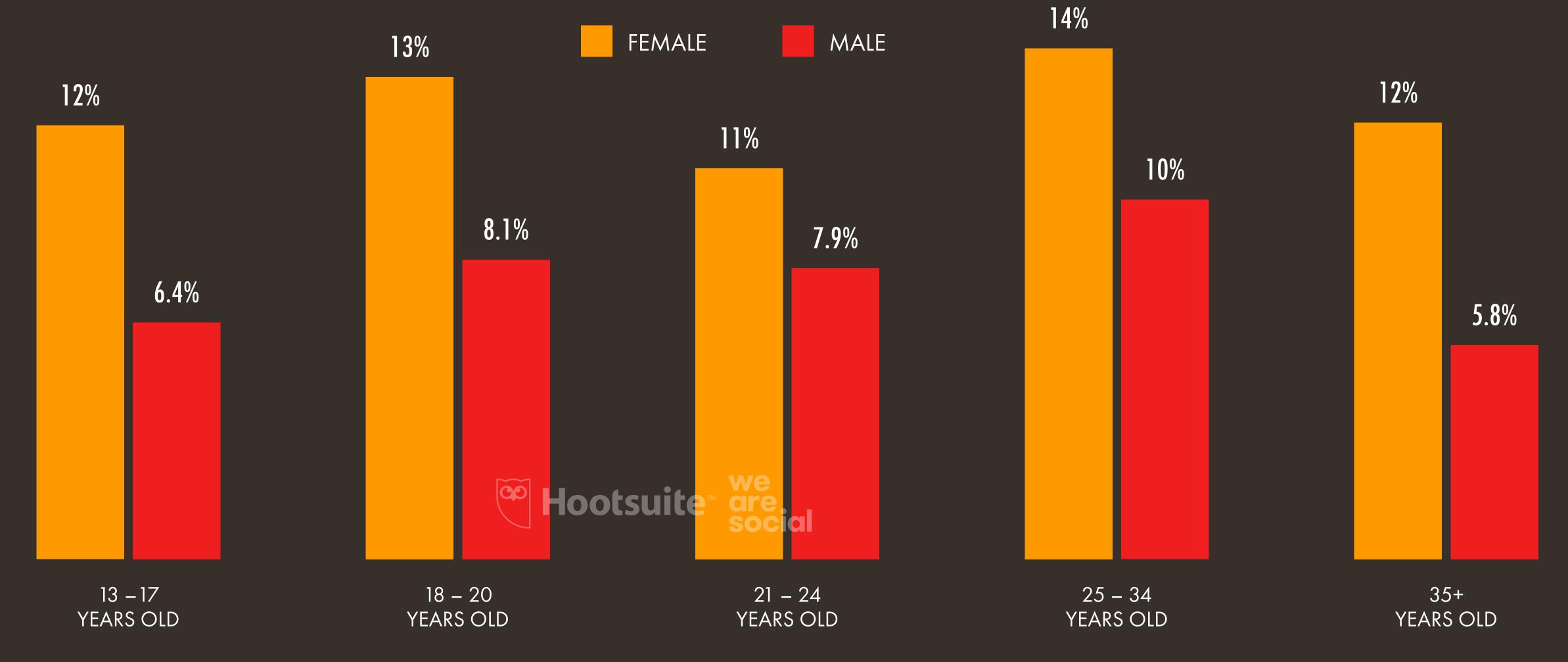
#	COUNTRY	% C	F POP. 13+	REACH
11	URUGUAY		37%	1,050,000
12	UNITED STATES		35%	97,550,000
13	BELGIUM		32%	3,150,000
14	UNITED KINGDOM		32%	18,150,000
15	NEW ZEALAND	we	31%	1,250,000
16	PUERTO RICO	are. social	31%	795,000
17	AUSTRALIA		31%	6,550,000
18	OMAN		30%	1,100,000
19	JORDAN		30%	2,150,000
20	UNITED ARAB EMIRAT	ES	26%	2,250,000





ADVERTISING AUDIENCE PROFILE: SNAPCHAT

SHARE OF SNAPCHAT'S GLOBAL ADVERTISING AUDIENCE* BY AGE GROUP AND GENDER





SNAPCHAT'S ADVERTISING AUDIENCE

POTENTIAL REACH OF ADVERTISING ON SNAPCHAT, BY AGE GROUP AND BY GENDER

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	67,600,000	43,300,000	12%	23,500,000	6.4%
18-20	78,900,000	48,200,000	13%	29,900,000	8.1%
21-24	68,900,000	39,000,000	11%	29,000,000	7.9%
25-34	87,800,000 We	50,900,000	14%	35,800,000	10%
35+	65,800,000	43,700,000	12%	21,300,000	5.8%
ALL	369,000,000	225,200,000	61%	139,700,000	38%





IN DETAIL: LINKEDIN



LINKEDIN AUDIENCE OVERVIEW

BASED ON LINKEDIN'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

NUMBER OF PEOPLE THAT LINKEDIN REPORTS CAN BE REACHED WITH ADVERTS ON LINKEDIN

PERCENTAGE OF ADULTS AGED 18+ THAT CAN BE REACHED WITH ADVERTS ON LINKEDIN

QUARTER-ON-**QUARTER CHANGE** IN LINKEDIN **ADVERTISING REACH**

PERCENTAGE OF ITS AD AUDIENCE THAT LINKEDIN REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT LINKEDIN REPORTS IS MALE*











MILLION

12%

+4.0%



LARGEST LINKEDIN ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES* WITH THE LARGEST LINKEDIN ADVERTISING AUDIENCES

#	COUNTRY		REACH	% OF POP. 18+
01	UNITED STATES		160,000,000	63%
02	INDIA		59,000,000	6%
03	CHINA		50,000,000	4%
04	BRAZIL		37,000,000	24%
05	UNITED KINGDOM		27,000,000	50%
06	FRANCE	<u> </u>	18,000,000	35%
07	CANADA		16,000,000	53%
08=	INDONESIA		13,000,000	7%
08=	ITALY		13,000,000	26%
08=	MEXICO		13,000,000	15%

#	COUNTRY	REACH	% OF POP. 18+
11	SPAIN	12,000,000	31%
12	AUSTRALIA Gre Social	11,000,000	55%
13	GERMANY	9,400,000	13%
14	NETHERLANDS	8,200,000	60%
15	TURKEY	8,100,000	14%
16	PHILIPPINES	7,700,000	12%
17	COLOMBIA	7,500,000	21%
18	SOUTH AFRICA	7,300,000	19%
19	ARGENTINA	7,200,000	23%
20	RUSSIAN FEDERATION	6,800,000	6%



HIGHEST RATES OF ELIGIBLE REACH: LINKEDIN

COUNTRIES AND TERRITORIES* WHERE LINKEDIN ADVERTS REACH THE HIGHEST PROPORTION OF PEOPLE AGED 18 AND ABOVE

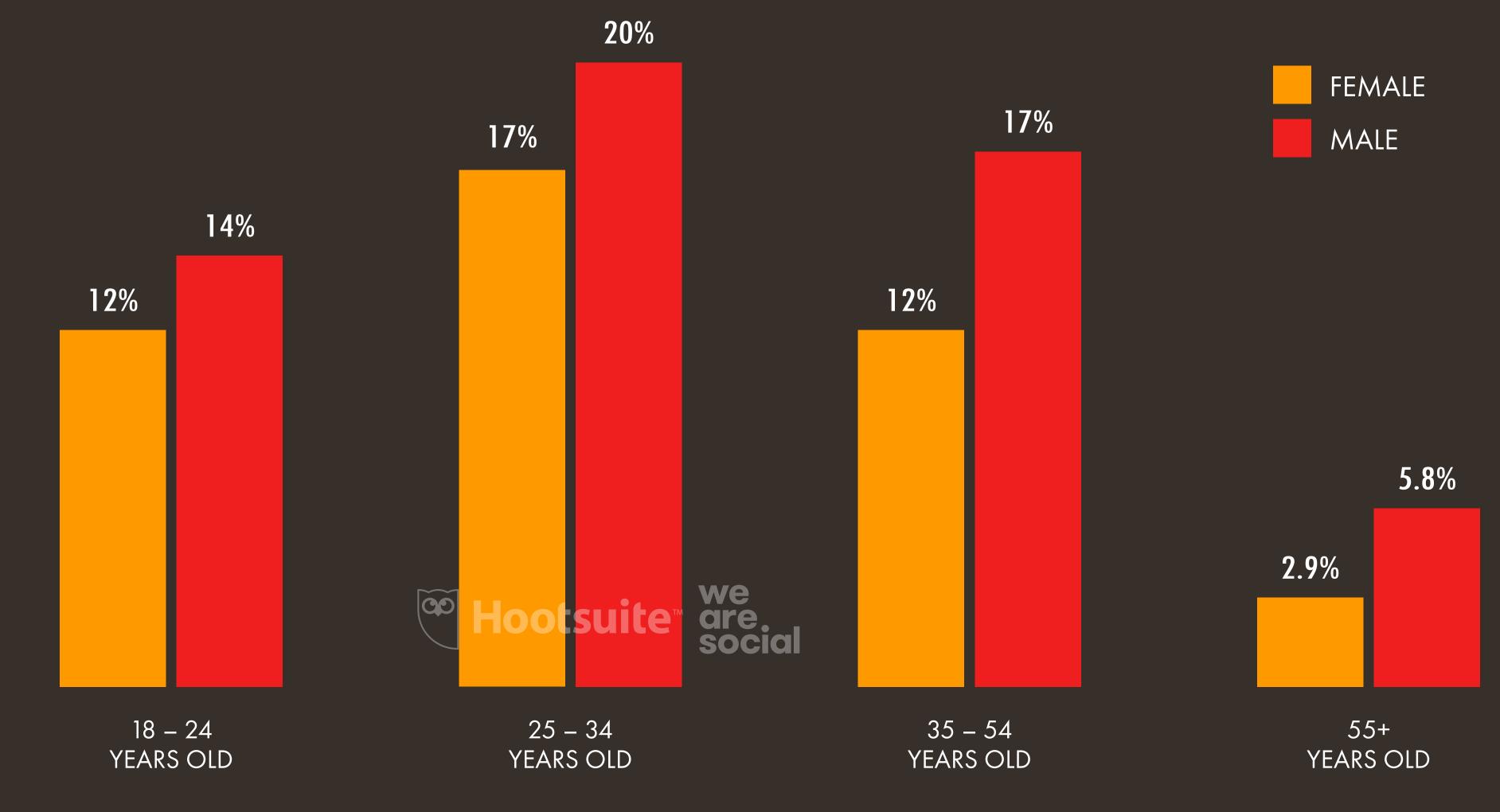
#	COUNTRY	% OF POP. 18+	REACH
01	BERMUDA	92%	46,000
02	AMERICAN SAMOANE	89%	32,000
03	ICELAND	86%	220,000
04	CAYMAN ISLANDS	76%	39,000
05	ANDORRA	69%	44,000
06	u.s. virgin islands	65%	52,000
07	UNITED STATES	63%	160,000,000
08	NETHERLANDS	60%	8,200,000
09	IRELAND	57%	2,100,000
10	ARUBA	56%	47,000

#	COUNTRY	% OF POP. 18+	REACH
11	AUSTRALIA	55%	11,000,000
12	NEW ZEALAND	55%	2,000,000
13	DENMARK	54%	2,500,000
14	GUAM	54%	61,000
15	SINGAPORE	53%	2,600,000
16	CANADA	53%	16,000,000
17	MALTA	52%	190,000
18	LUXEMBOURG	51%	250,000
19	UNITED KINGDOM	50%	27,000,000
20	UNITED ARAB EMIRATES	50%	4,100,000



ADVERTISING AUDIENCE PROFILE: LINKEDIN

SHARE OF LINKEDIN'S GLOBAL ADVERTISING AUDIENCE* BY AGE GROUP AND GENDER







IN DETAIL: PINTEREST



PINTEREST AUDIENCE OVERVIEW

BASED ON PINTEREST'S TOTAL ADDRESSABLE ADVERTISING AUDIENCE

NUMBER OF PEOPLE THAT PINTEREST REPORTS CAN BE REACHED WITH ADVERTS ON PINTEREST

PERCENTAGE OF ADULTS AGED 13+ THAT CAN BE REACHED WITH PINTEREST ADVERTS

QUARTER-ON-QUARTER GROWTH IN PINTEREST **ADVERTISING REACH**

PERCENTAGE OF ITS AD AUDIENCE THAT PINTEREST REPORTS IS FEMALE*

PERCENTAGE OF ITS AD AUDIENCE THAT PINTEREST REPORTS IS MALE*











MILLION

2.4%

70%

20%



LARGEST PINTEREST ADVERTISING AUDIENCES

COUNTRIES AND TERRITORIES* WITH THE LARGEST PINTEREST ADVERTISING AUDIENCES

#	COUNTRY	REACH	% POP. 13+
01	UNITED STATES	76,320,000	28%
02	GERMANY	11,200,000	15%
03	UNITED KINGDOM	10,200,000	18%
04	FRANCE	8,700,000	16%
05	CANADA	8,100,000	25%
06	SPAIN	5,800,000	14%
07	ITALY	5,100,000	9%
08	AUSTRALIA	5,000,000	23%
09	NETHERLANDS	4,100,000	28%
10	BELGIUM	1,600,000	16%

#	COUNTRY	REACH	% POP. 13+
11	PORTUGAL	1,400,000	16%
12	SWITZERLAND	1,300,000	18%
13	AUSTRIA	1,200,000	16%
14	SWEDEN	1,200,000	14%
15	NEW ZEALAND	900,000	23%
16	IRELAND	770,000	19%
17	DENMARK	740,000	15%
18	NORWAY	690,000	15%
19	FINLAND	230,000	5%





GLOBAL MOBILE USE



MOBILE USERS vs. MOBILE CONNECTIONS

COMPARING UNIQUE MOBILE USERS TO MOBILE CONNECTIONS

NUMBER OF UNIQUE MOBILE USERS (ANY TYPE OF HANDSET) UNIQUE MOBILE
USERS AS A PERCENTAGE
OF TOTAL POPULATION

TOTAL NUMBER OF MOBILE CONNECTIONS (EXCLUDING IOT CONNECTIONS

MOBILE CONNECTIONS
AS A PERCENTAGE OF
TOTAL POPULATION

AVERAGE NUMBER OF CONNECTIONS PER UNIQUE MOBILE USER











5.117
BILLION

66%

7.839
BILLION

102%

1.53



SHARE OF MOBILE CONNECTIONS BY DEVICE

PERCENTAGE OF MOBILE CONNECTIONS ASSOCIATED WITH EACH TYPE OF MOBILE HANDSET

we

SHARE OF CONNECTIONS **ASSOCIATED WITH** SMARTPHONES



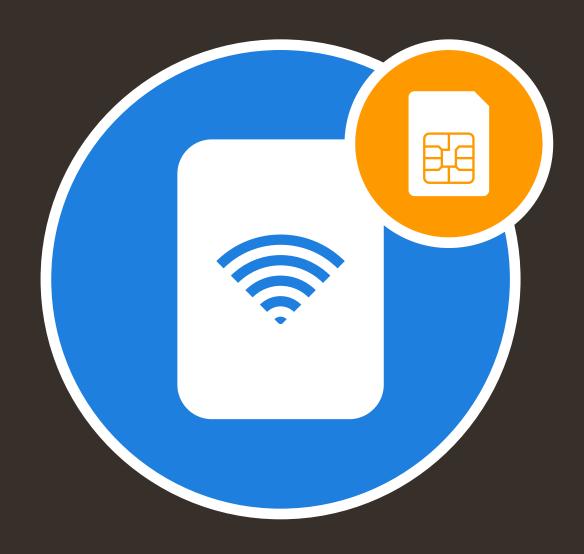
69.6%

SHARE OF CONNECTIONS **ASSOCIATED WITH** FEATURE PHONES



29.6%

SHARE OF CONNECTIONS ASSOCIATED WITH ROUTERS, TABLETS, AND MOBILE PCS







SHARE OF MOBILE WEB TRAFFIC BY MOBILE OS

BASED ON EACH OPERATING SYSTEM'S SHARE OF GLOBAL MOBILE WEB REQUESTS

we

PERCENTAGE OF MOBILE
WEB REQUESTS FROM
ANDROID DEVICES



76.0%

PERCENTAGE OF MOBILE
WEB REQUESTS FROM
APPLE IOS DEVICES



22.0%

PERCENTAGE OF MOBILE
WEB REQUESTS FROM OTHER
MOBILE OPERATING SYSTEMS



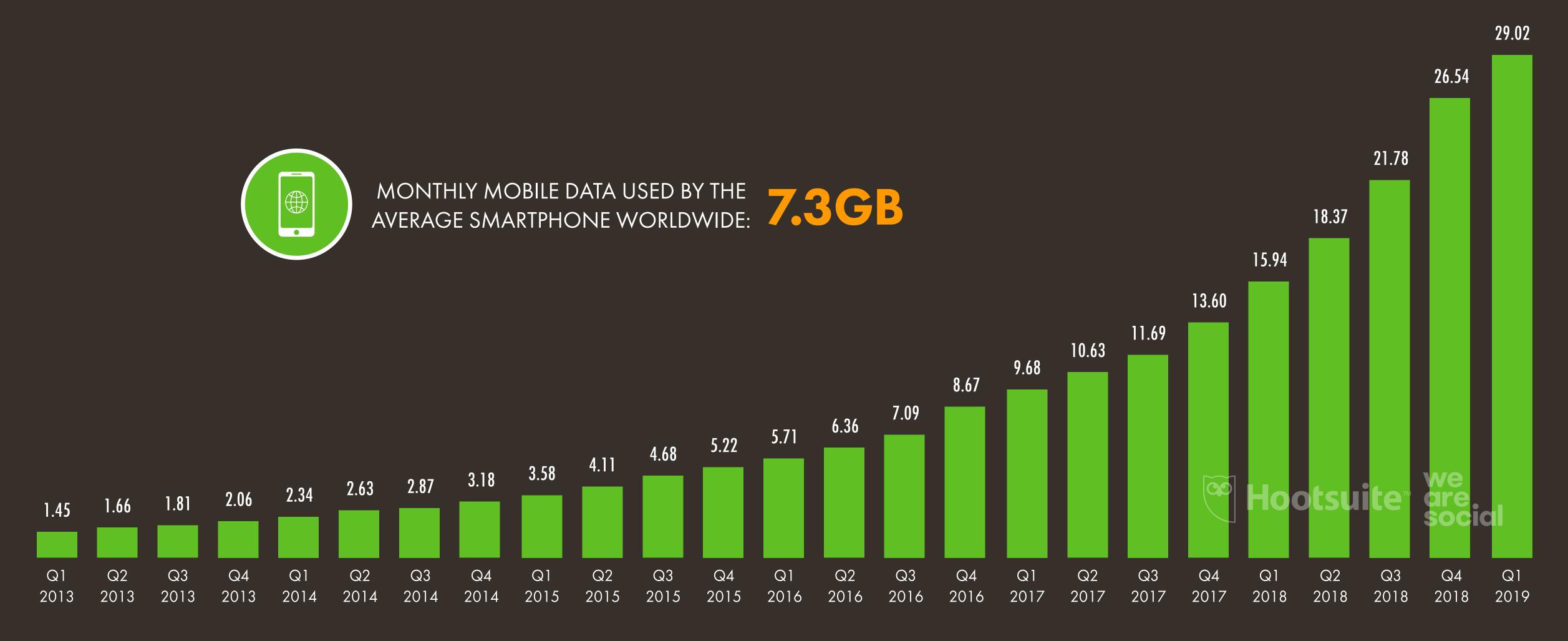
2.0%





EVOLUTION OF MOBILE DATA CONSUMPTION

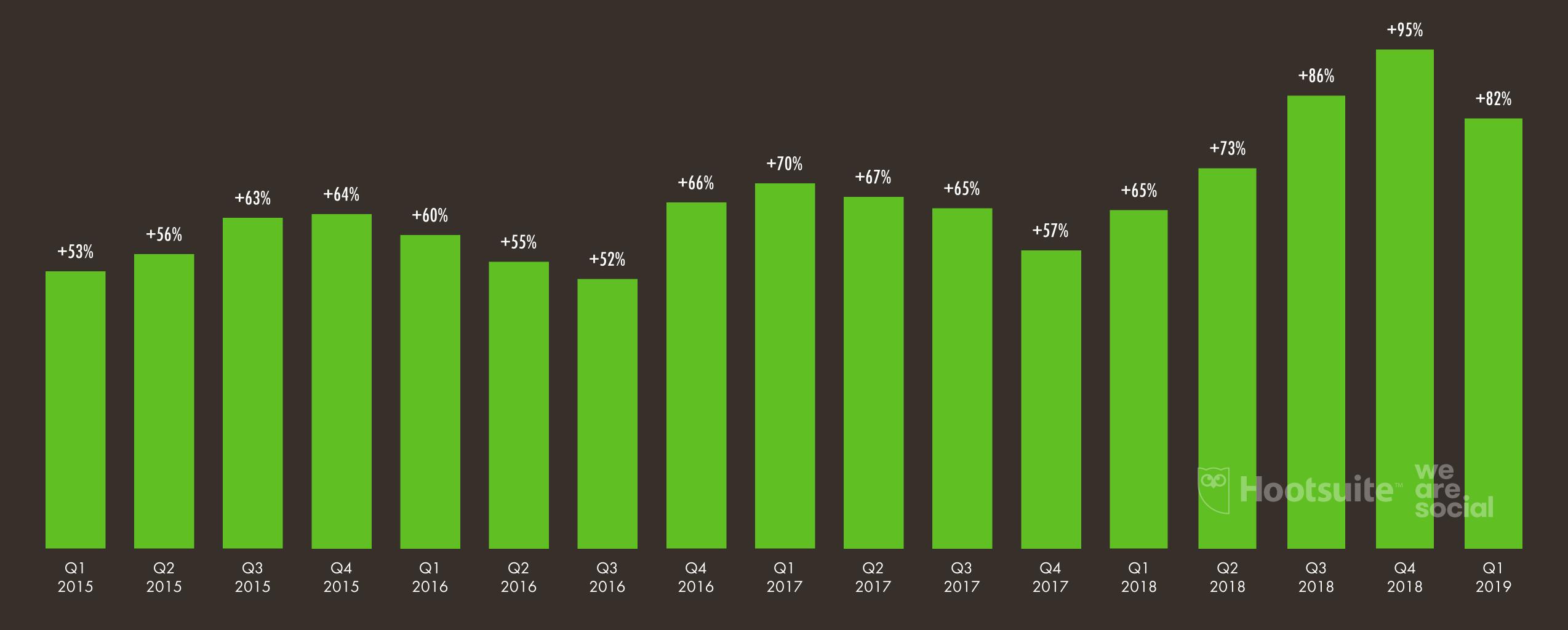
AVERAGE MONTHLY GLOBAL MOBILE DATA TRAFFIC (TOTAL UPLOAD & DOWNLOAD), IN EXABYTES (BILLIONS OF GIGABYTES)





ANNUAL CHANGE IN MOBILE DATA CONSUMPTION

YEAR-ON-YEAR CHANGE* IN AVERAGE TOTAL MONTHLY GLOBAL MOBILE DATA TRAFFIC (UPLOAD & DOWNLOAD)





MOBILE APPS: GLOBAL TRENDS

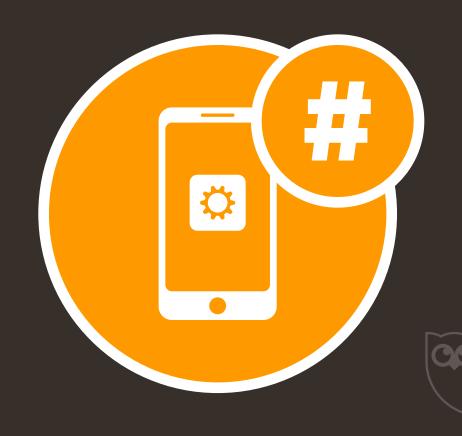
GLOBAL APP DOWNLOADS, AND THE VALUE OF THE GLOBAL MOBILE APP MARKET IN U.S. DOLLARS, INCLUDING ANNUAL TRENDS

NUMBER OF MOBILE APPS DOWNLOADED WORLDWIDE IN Q2 2019 (ALL PLATFORMS)

ANNUAL GROWTH IN THE NUMBER OF MOBILE APPS DOWNLOADED

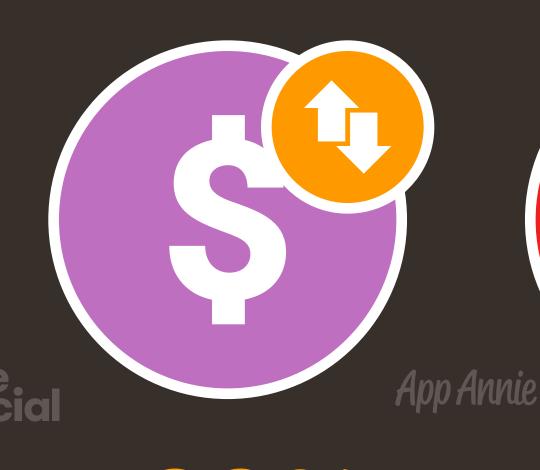
TOTAL VALUE OF GLOBAL CONSUMER SPEND ON MOBILE APPS IN Q2 2019 ANNUAL GROWTH IN VALUE OF GLOBAL CONSUMER SPEND ON MOBILE APPS

AVERAGE CONSUMER SPEND ON MOBILE APPS PER SMARTPHONE* IN Q2 2019











30.3 **BILLION**

+6.7%

BILLION

+22%





MOBILE APP RANKINGS: Q2 MONTHLY ACTIVE USERS

RANKINGS OF TOP MOBILE APPS AND GAMES BY THE AVERAGE NUMBER OF MONTHLY ACTIVE USERS BETWEEN 01 APRIL AND 30 JUNE 2019

RANKING OF MOBILE APPS BY MONTHLY ACTIVE USERS

01 WHATSAPP FACEBOOK 02 FACEBOOK FACEBOOK	•
03 FACEBOOK MESSENGER FACEBOOK	
04 WECHAT TENCENT	
05 INSTAGRAM FACEBOOK	
06 TIKTOK WE BYTEDANC	E
07 ALIPAY SOCIAL ALIBABA	
08 QQ TENCENT	
09 TAOBAO ALIBABA	
10 BAIDU BAIDU	

RANKING OF MOBILE GAMES BY MONTHLY ACTIVE USERS

#	GAME NAME	DEVELOPER
01	PUBG MOBILE	TENCENT
02	CANDY CRUSH SAGA	ACTIVISION
03	HONOUR OF KINGS	TENCENT
04	GAME FOR PEACE	TENCENT
05	ANIPOP	HAPPY ELEMENTS
06	POKÉMON GO	NIANTIC
07	CLASH OF CLANS	SUPERCELL
08	CLASH ROYALE	SUPERCELL
09	SUBWAY SURFERS	KILOO
10	HELIX JUMP	VOODOO





MOBILE APP RANKINGS: Q2 DOWNLOADS

RANKINGS OF TOP MOBILE APPS AND GAMES BY THE NUMBER OF DOWNLOADS BETWEEN 01 APRIL AND 30 JUNE 2019

RANKING OF MOBILE APPS BY DOWNLOADS

#	APP NAME	DEVELOPER
01	FACEBOOK MESSENGER	FACEBOOK
02	FACEBOOK	FACEBOOK
03	WHATSAPP	FACEBOOK
04	TIKTOK are. Social	BYTEDANCE
05	INSTAGRAM	FACEBOOK
06	SNAPCHAT	SNAP
07	LIKE MAGIC MUSIC VIDEO MAKER	YY INC. (欢聚时代)
08	SHAREIT	SHAREIT (众联极享)
09	SPOTIFY	SPOTIFY
10	UC BROWSER	ALIBABA

RANKING OF MOBILE GAMES BY DOWNLOADS

#	GAME NAME	DEVELOPER
01	STACK BALL	AZUR INTERACTIVE GAMES
02	RUN RACE 3D	GOOD JOB GAMES
03	FREE FIRE	GARENA
04	SUBWAY SURFERS	KILOO
05	COLOR BUMP 3D	GOOD JOB GAMES
06	TILES HOP: EDM RUSH	AMANOTES
07	CLEAN ROAD	SAYGAMES
08	PUBG MOBILE	TENCENT
09	TRAFFIC RUN	GEISHA TOKYO
10	CROWD CITY	VOODOO





MOBILE APP RANKINGS: Q2 CONSUMER SPEND

RANKINGS OF TOP MOBILE APPS AND GAMES BY CONSUMER SPEND BETWEEN 01 APRIL AND 30 JUNE 2019

RANKING OF MOBILE APPS BY CONSUMER SPEND

#	APP NAME	DEVELOPER
01	TINDER	INTERACTIVECORP
02	NETFLIX	NETFLIX
03	TENCENT VIDEO	TENCENT
04	IQIYI	IQIYI
05	YOUTUBE	GOOGLE
06	PANDORA MUSIC	PANDORA
07	KWAI (快手)	ONESMILE
08	YOUKU	ALIBABA GROUP
09	LINE	LINE
10	LINE MANGA	LINE BOOK DISTRIBUTION

RANKING OF MOBILE GAMES BY CONSUMER SPEND

#	GAME NAME	DEVELOPER
01	fate / grand order	sony / aniplex
02	HONOUR OF KINGS	TENCENT
03	CANDY CRUSH SAGA	ACTIVISION
04	CLASH OF CLANS we are.	SUPERCELL
05	MONSTER STRIKE	MIXI
06	LINEAGE M	NCSOFT
07	PERFECT WORLD	TENCENT
08	FANTASY WESTWARD JOURNEY	NETEASE
09	POKÉMON GO	NIANTIC
10	PUBG MOBILE	TENCENT





MORE INFORMATION



THE FULL COLLECTION OF DIGITAL 2019 REPORTS, AND ACCESS ADDITIONAL CONTENT, INSIGHTS AND RESOURCES FROM HOOTSUITE AND WE ARE SOCIAL:





WE ARE SOCIAL

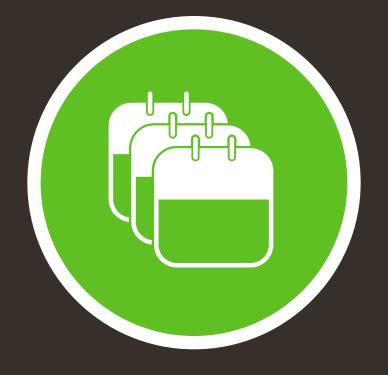
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90% GLOBAL COVERAGE



ONGOING DATA COLLECTION ACROSS 45 MARKETS



CROSS-DEVICE COVERAGE

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GSMA Intelligence is the unit within the GSMA that houses the organisation's extensive database of mobile operator statistics, forecasts, and industry reports. GSMA Intelligence's data covers every operator group, network and MVNO in every country – from Afghanistan to Zimbabwe. Updated daily, it is the most accurate and complete set of industry metrics available, comprising tens of millions of individual data points.

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OVER 300 METRICS



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ANALYSIS, TRACKING
AND REPORTING



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METRICS TO DRIVE
FUTURE STRATEGY

Learn more about Locowise at http://locowise.com

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App Annie

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Learn more about App Annie at http://www.appannie.com

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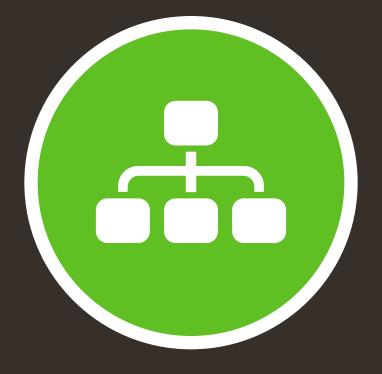




APP INTELLIGENCE



GLOBAL COVERAGE



GRANULAR ANALYSIS

Learn more about SimilarWeb at https://www.similarweb.com

NOTES ON DATA VARIANCE, MISMATCHES, AND CURIOSITIES

This report uses data from a wide variety of sources, including market research agencies, internet and social media companies, governments and public bodies, news media, journalists, and our own internal analysis.

Wherever possible, we've prioritised data sources that provide broader geographical coverage, in order to minimise the potential variations between data points, and offer more reliable comparison across countries. However, where we believe that an individual metric provides a more reliable reference, we've used such individual numbers to ensure the most accurate reporting.

Furthermore, due to differing data collection and treatment methodologies used by these organisations, and the different sample periods during which data were collected, there may be significant differences in the reported metrics for similar data points throughout this report. In particular, data collected via surveys often vary from one report to another, even if those data were collected by the same organisation using the same approach in each wave.

Similarly, reports of internet user numbers vary considerably between different sources. In part, this is because there are fewer commercial imperatives for governments and regulators to collect and publish regular internet user data. However, the user numbers published by social media platforms can be a useful proxy for the number of internet users in countries where no other reliable data are available, because all active social media users must have an active internet connection in order to access social media. These data are also more likely to be updated on a regular basis, as social media companies relies on this data to help sell their advertising products and services.

As a result, on occasion, we've used the latest addressable advertising audience data from social media platforms' self-serve advertising tools to inform our internet user numbers, especially in less-developed economies, where 'official' internet user numbers are published less frequently. Consequently, there are a number of instances in this report where the reported number of social media users equals the reported number of internet users.

It's unlikely that one hundred percent of internet users in any given country will use the same social media platform though, so in cases where internet and social media user numbers are the same, it's likely that the actual number of internet users will be higher than the number we've reported.

Lastly, a number of metrics that we reported in last year's Global Digital reports have been revised by the original data provider since publication, and as a result, some figures in this year's reports may appear to have changed in unexpected ways. Wherever we're aware of these changes, we've included details in the footnotes of each relevant chart, but please use caution when comparing data from different reports in case the original base has changed.

If you have any questions about specific data points in these reports, or if you'd like to offer your organisation's data for consideration in future reports, please email our reports team: reports@kepios.com.

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